

# VALKYRIE SCRIPTING

## Specification

This is the Scripting Specification for Layer 2-3.

It describes the Xena Scripting API for the XenaBay and XenaCompact Layer 2-3 test products.

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# Introduction

This manual describes the Xena Scripting API for the XenaBay and XenaCompact layer 2-3 test products. As an alternative to using the XenaManager, you can interact with the testers using a command-line interface (CLI). This also allows the tester to be controlled from a scripting environment, and be part of a larger automation environment.

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## Overview

Everything that can be done using the XenaManager can also be done through scripting, and in a nearly identical fashion. (Please keep this in mind even though most of the examples use the XenaManager for illustration.)

The commands are simple lines of text exchanged between a client and the Xena chassis. An example command to the chassis could be:

```
0/5 PS_RATEPPS [3] 500000
```

This goes to module 0, port 5, and sets stream 3's rate to 500000 packets per second. The chassis responds with:

```
<OK>
```

You would query for the current value this way:

```
0/5 PS_RATEPPS [3] ?
```

And the chassis would respond in exactly the same way that you set the value yourself:

```
0/5 PS_RATEPPS [3] 500000
```

Note that this is exactly the same syntax used when saving and loading port configurations to files on the client PC. This lets you use saved configurations as a starting point for scripting, and it also allows you to modify the saved files before loading them back into the chassis.

## Scripting Explained

The chassis of the Xena test platform can be controlled in two separate fashions: in a point-and-click interactive style using XenaManager, and in a command-line-interface style using a text-based scripting interface.

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```

This document contains a general overview of the scripting mechanism, followed by reference sections describing each group of scriptable parameters in detail. There are a few hundred parameters in total, but only a handful is required for typical simple tasks.

To set up basic traffic patterns and obtain traffic statistics, use the port parameters (starting with P\_...), the stream parameters (starting with PS\_...), and the transmit/receive statistics parameters (starting with PT\_... and PR\_...).

At the end of the overview sections there is a complete example of how to use a collection of script commands to define and execute some simple operations on a chassis.

## Connecting to the Chassis

The chassis support multiple concurrent scripting sessions, just like they support multiple concurrent interactive Manager sessions. And like Manager sessions, scripting sessions interact with the chassis in its current state; establishing a scripting session does not in itself impact the chassis state.

In order to start a scripting session, you establish a TCP/IP connection with the chassis using port 22611, on the same IP address as when using XenaManager.

You then send lines of ASCII text to the chassis, terminated by CR/LF, and receive lines of ASCII text in response. The first command should be a logon with the valid password for the chassis, or the session will be terminated.

You can use any client platform that is able to establish a TCP/IP connection and send and receive lines of text through it. Typical client platforms include Tcl, Perl, Python, Java, Excel/VBA, and Telnet. You may use client-side functionality to execute script commands conditionally or repetitively.

REMEMBER: all lines sent to the chassis must be terminated by CR/LE. You will need to include these characters explicitly if the connection library of your platform does not do so automatically.

ALSO: please make sure to read all the responses send back to you from the chassis, so that the buffer is empty when the connection is eventually closed down.

Xena also provides a simple interactive scripting client application that runs on Windows and allows you to manually type commands to the chassis and see its responses.

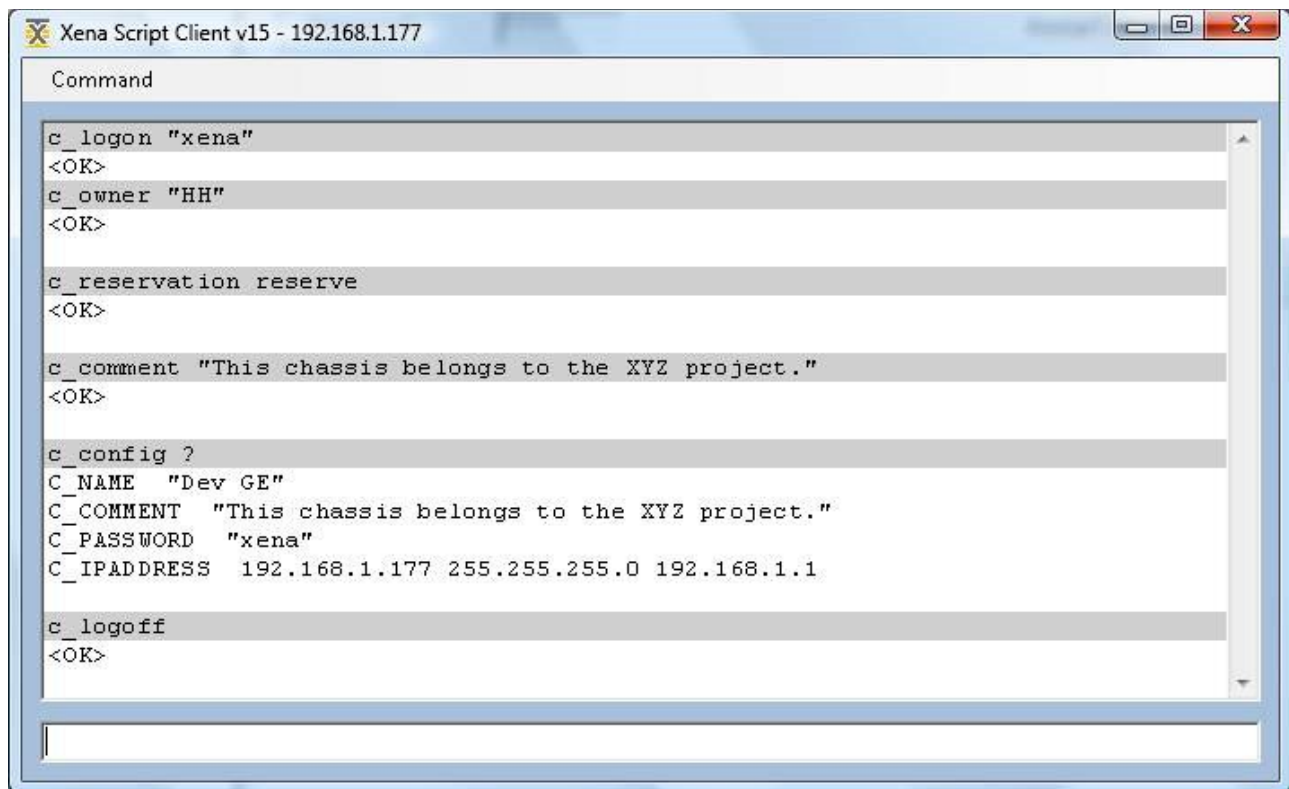


Figure 1 The Xena Script Client used to change a chassis description.

To keep the session alive the client must show some activity every minute or so; else the chassis will assume that the client has stopped, and there are also routers that will kill a TCP session that is inactive for more than a few minutes. The simplest way is to send an empty line, and the chassis will also respond with an empty line. The timeout interval can be changed with the C\_TIMEOUT command, so that for instance C\_TIMEOUT 99999 effectively disables the timeout.

Chassis resources must as always be reserved before they can be updated, whereas you can view any chassis, module, or port parameter as soon as the session is logged on. Reserving and releasing is done through the C/M/P\_RESERVATION commands.

Before reservation, a user name must be provided for the scripting session using the C\_OWNER command. If the chassis has resources reserved to this username they will automatically be granted to this session. Any line starting with a semicolon is treated as a comment and ignored by the chassis, e.g.:

```
;This script implements the RFC2544 suite
```

Commands to the chassis are not case-sensitive, and replies from the chassis are in upper-case.

## Relation to XenaManager

Anything you can do with XenaManager application you can also do via scripting, and the correspondence is quite straightforward. For example, just as the Manager's PORT PROPERTIES panel has a field for viewing and changing a port's minimum inter-frame gap, the scripting interface can view and change the P\_INTERFRAMEGAP parameter for doing the same. The same applies to most of the other fields of the Manager's user interface.

However, there are a few areas where the Manager has more advanced functionality which is missing in the scripting interface. This does not limit what you can do, but the way you must do it is more primitive.

- Stream rates and capping. When you specify the rate of a stream using either a percentage, layer-2 Mbps, or packets per second, the Manager calculates the equivalent rates using the other two methods. It also checks that you do not exceed the available bandwidth for the port. This is not available through scripting: you just specify the rate using your method of choice, and you must take care not to exceed the available bandwidth.
- Protocol field editing. The Manager knows the field-by-field layout of various common protocols, and allows you to inspect and edit packet data at the field level. With scripting you just specify packet data as a sequence of hexadecimal bytes.
- Filter conditions. The Manager allows you to enter filter conditions as an easy-to-read Boolean expression on the various terms. With scripting you need to encode the condition using a set of bitmasks.
- Capture protocol decoding. The Manager inspects the raw bytes of captured packets in order to identify the protocols at the header of the packet. With scripting you must decode the packet data yourself if needed.

Also, the manager will disable the user-interface whenever a particular operation is not currently allowed; for instance trying to update the configuration of a port that has not been reserved, changing a parameter for an enabled stream while traffic is on, or changing a filter term used in the condition of an enabled filter. Attempting such things in a scripting session will instead lead to error status messages.

At a more fundamental level, the Manager supports the notion of a testbed containing multiple chassis. This is not applicable through scripting, since each scripting session runs through its own connection to a single chassis, and indeed the chassis are not aware of each other. Any cross-chassis control must be handled at the scripting client environment; in particular cross-chassis statistics such as packet loss.

In contrast, the scripting environment provides wild-carding across modules and ports, which is not available through the Manager.

## Command Syntax

The scripting language contains similar syntax for setting and getting values of individual parameters of the chassis resources. Some parameters, like inter-frame gap, support both set and get; others, like physical port type, support only get; and a few, like injecting errors, support only set.

You change the value of a settable parameter using:

```
module/port parameter [index,...] value value ...
```

Here, *module* and *port* are the numeric indices for a particular port (for chassis-level parameters neither of these are present, and for module-level parameters only *module* is present); *parameter* is one of the names specified later in this document in the reference sections; *index* is a possible sub-index of the parameter, for instance identifying a stream; and each *value* specifies a value appropriate for the particular parameter. All indices start at zero.

Values are specified using one of the following formats:

- Integer (I): decimal integer, in the 32-bit range, e.g.: 1234567.
- Long (L): decimal integer, in the 64-bit range, e.g.: 123456789123.
- Byte (B): decimal integer, in the 8-bit range, e.g.: 123.
- Hex (H): two hexadecimal digits prefixed by 0x, e.g.: 0xF7.
- String (S): printable 7-bit ASCII characters enclosed in ", e.g.: "A string". Characters with values outside the 32-126 range and the " character itself are specified by their decimal value, outside the quotation marks and separated by commas, e.g.: "A line",13,10,"and the next line".
- Owner (O): a short string used to identify an owner, used for reservation.
- Address (A): a dot-separated IP address, e.g.: 192.168.1.200.

Some parameters allow a variable number of values of a particular type (I\*, B\*, H\*), and these are simply written with spaces in between. For hex values (H\*), multiple bytes can be specified using a single 0x prefix, e.g.: 0xF700ABCD2233.



Finally, certain parameters are actually integers, but use coded names for special numeric values to enhance readability, e.g.: (0=OFF,1=ON).

You query the current value of a gettable parameter using a very similar syntax:

```
module/port parameter [index,...] ?
```

The chassis responds with a line using identical syntax to the change-command, containing the current values. These responses can therefore be ‘replayed’ back to the chassis to re-establish the value from a previous query. This is actually the core of the load/save mechanism of the Xena Manager, as you can see by using an ordinary text editor to inspect the local files produced by save. You can also change the content if you want to; it is not interpreted by the Xena Manager.

Note that some queries, like P\_INFO ? and P\_CONFIG ?, are special in that they do not refer to one particular parameter, but rather to a collection of parameters. The response is multiple lines containing the current value of each of these parameters.

## Status Messages

The set/change commands themselves simply produce a reply from the chassis of:

```
<OK>
```

In case something is unacceptable to the chassis, it may return one of the following status messages:

<NOTLOGGEDON>	You have not issued a C_LOGON providing the chassis password.
<NOTRESERVED>	You have not issued a x_RESERVATION for the resource you want to change.
<NOTWRITABLE>	The parameter is read-only.
<NOTREADABLE>	The parameter is write-only.
<NOTVALID>	The operation is not valid in the current chassis state, e.g. because traffic is on.
<BADMODULE>	The module index value is out of bounds.
<BADPORT>	The port index value is out of bounds.
<BADINDEX>	A parameter sub-index value is wrong.
<BADSIZE>	The size of a data value is not appropriate.
<BADVALUE>	A value is not appropriate.
<FAILED>	An operation failed to produce a result.

In case of a plain syntax error, misspelled parameter, or an inappropriate use of module/port/indices, the chassis will return a line pointing out the column where the error was detected, e.g.:

```
0/5 PS_RATEPPS [] 5q00  
---^
```

```
#Syntax error in column 24
```

## Defaults and Wild-carding

The scripting environment provides you with optional default values for the module index and port index, allowing you to change and query parameters without providing the module and port index explicitly.

Default indices are enabled and disabled using the following short commands:

*module/port* Set default module and port to the specified values.

*port* Set default port to the specified value, retaining the default module.

*-/-* Disable the default module and port.

*-* Disable the default port, retaining the default module.

*module/-* Set the default module, and disable the default port.

*?* Show the current default module and port.

When a default module and port is provided, parameters that would otherwise require explicit module and port index values can be written without them, e.g.:

```
PS_RATEPPS [3] 500
```

```
^---
```

```
#Index error in column 1
```

```
0/5
```

```
PS_RATEPPS [3] 500
```

```
<OK>
```

Replies from the chassis will also use the current default values to suppress the explicit module and port indices when possible.

The scripting environment also provides wild-carding across modules and ports. Using an asterisk as a module or port index effectively makes the chassis execute the command for each value, e.g.:

```
0/* P_INTERFRAMEGAP 30
```

This sets the inter-frame gap for every port on module 0. It will generate an individual status response for each operation, and indeed some may succeed while others fail, for instance due to lack of reservation.

Wild-cards also work for queries. This will give you the inter-frame gap for each port of module 0:

```
0/* P_INTERFRAMEGAP ?
```

Wild-cards cannot be used as default values, but the default and wild-card mechanisms can be combined, for instance to use a default module together with a wild-carded port:

```
0/-
```

```
* P_INTERFRAMEGAP 30
```

Indeed, for chassis with a single module you will typically set it as the default module and then use only port indices.

## Special Scripting Commands

The scripting environment provides a few commands that do not directly interact with the chassis state, but rather support the scripting process itself.

- **SYNC.** This command simply produces a reply of <SYNC>, which can be helpful when parsing and delimiting the lines returned from the chassis, in particular when using multi-parameter queries. You can also do SYNC ON, which will subsequently cause an automatic SYNC after each command. SYNC OFF disables this.
- **WAIT n.** This command waits for the specified number of seconds, up to 60, and then produces a reply of <RESUME>. This is a simple mechanism for inserting pauses into scripts that are contained in a file and simply sent to the chassis line-by-line. Longer waits and more sophisticated automation require client-side functionality, which must also handle the keep-alives.

- `HELP ?`. This command gives you an overview of the built-in help function, useful when using the scripting environment interactively, as from the Xena Scripting Client.
- `HELP "parameter"`. Gives you a brief overview of the required indices and values for the specified parameter. You are allowed to specify only a prefix of the parameter name, which will then give you the overview for each matching parameter, e.g.: `HELP "P_"` for all port-level parameters. The summary of the required values uses the abbreviations for the various types introduced in the command syntax above, e.g.: `B(0=OFF,1=ON)` which means a single byte value where the two relevant values can be specified using coded names.

## Sample Script Session

Below is an example of using the scripting commands to define and execute a simple test. A file containing these commands can simply be uploaded to a chassis using the XenaScripting Client.

```

; This is an example of using the Xena scripting language to set-up and
; execute a simple test case.
;
; This file is simply sent to TCP/IP port 22611 on a Xena chassis,
; and while it is executing on the chassis it sends lines of text
; back on the same TCP/IP connection.
;
; Much of what you see in response from the chassis is an "<OK>" for
; each new parameter value that you have sent. There will also be a
; blank line in response to each comment you send to the chassis. More
; importantly, of course, you will see the values of the parameters and
; statistics that you explicitly query for.
;
; The chassis has a basic "WAIT" command to allow simple server-side
; waiting. For more advanced scripting logic, you should use a client-
; side scripting environment like Tcl/Perl/Python/Basic/C to send commands
; to the chassis, and retrieve and parse the responses.
;
; The example works on a single port configured in TX-to-RX loop mode
; so that everything sent is also received on the same port.

; First we authenticate the connection to the chassis and provide a user
; name for reservation:
C_LOGON "xena"
C_OWNER "example"

```

```

; We now set a default port for the session so that all port-specific
; parameters go to this port; this also gives you a single place to edit
; if you want to run the example on a different port. The syntax is
; simply "m/p" where "m" is the module number and "p" is the port number:
0/0

```

```

; Let's see what kind of port this is by querying for the interface type:
P_INTERFACE ?

```

```

; Now relinquish and reserve the port, clear any existing configuration,
; and set it in loop-mode:
P_RESERVATION RELINQUISH
P_RESERVATION RESERVE
P_RESET
P_LOOPBACK TXON2RX

```

```

; Make a stream for transmitting 1000 packets of varying size at a 50% of
; the wire rate for the port. The packet data is just an Ethernet header,
; and we put a modifier on the last byte of the MAC destination address.
; The rest of the packet payload is an incrementing pattern of bytes.
; Finally we insert a Xena test payload at the end containing a TID value
; of 77. We use index 10 for the stream definition itself:

```

```

PS_CREATE [10]
PS_COMMENT [10] "Example stream of 1000 packets"
PS_PACKETLIMIT [10] 1000
PS_PACKETLENGTH [10] RANDOM 100 200
PS_RATEFRACTION [10] 500000
PS_MODIFIERCOUNT [10] 1
PS_MODIFIER [10,0] 5 0xFF000000 DEC 1
PS_PAYLOAD [10] INCREMENTING
PS_TPLDID [10] 77
PS_ENABLE [10] ON

```

```

; That was the stream definition. Until now we have been sending values
; to the chassis. Now we'll ask for information from the chassis just to
; verify our configuration. Queries have the same format as used when
; setting values, but with a "?" instead of the values:

```

```

PS_PACKETLENGTH [10] ?
P_MACADDRESS ?

```

```

; You can also ask for multiple parameters at a time using some special
; pseudo-parameters. Here we'll query for the complete stream definition.
; This will give us all the parameters defined for the stream, including
; some which we have not set explicitly and therefore still have their
; default values from when the configuration was reset:

```

```

PS_CONFIG [10] ?

```

```
; When parsing the responses from a multi-parameter query you cannot
; immediately tell which parameter value is the last one. To establish a
; fix-point in the stream of response lines you can issue the special "SYNC"
; command which simply responds with "<SYNC>"; so when you receive this
; response you know that there are no more parameters coming:
SYNC

; We're finally ready to run some traffic, but before we start the stream
; we have just defined we'll start the capture function and send out a single
; packet. Since we are in loop mode this packet will be captured on our port,
; and we'll pull it over to the client:

P_CAPTURE ON
P_XMITONE 0x001122334455,AABBCCDDEEFF,2222,FEDCBA9876543210,00000000
PC_STATS ?
PC_PACKET [0] ?

; Ok, now we'll start the stream. Capture is already on. Since this may be a
; slow port we insert a short wait period to make sure all 1000 packets are
; sent, and then we query for the TX and RX statistics:
P_TRAFFIC ON
WAIT 3
PT_ALL ?
PR_ALL ?

; All the packets should have been captured. We pull in a few of them to see
; the varying length and check that the modifier has correctly varied the 5th
; byte. We'll use another multi-parameter query that gives us both the packet
; data and the extra information available for each capture event:
PC_STATS ?
PC_INFO [1] ?
PC_INFO [2] ?
PC_INFO [3] ?
PC_INFO [4] ?
PC_INFO [5] ?

; Even though the single stream of the port has run dry we must still explicitly
; stop traffic generation, and we also stop capturing:
P_TRAFFIC OFF
P_CAPTURE OFF

; That's it.
; You have now seen how to build a stream, transmit the packets, do some
; capturing, and issue queries for statistics, capture, and configuration.
```

You can download the file here: [Samplescript](#)

## Output from Sample Session

Below you can find the output generated by the chassis when it receives the commands shown in the previous section. A dump like this can be obtained and saved using the XenaScriptClient.

You need to do a line-by-line correlation of the two lists in order to fully understand the output. Note that there are sections of blank lines in the output corresponding to the comment lines in the input.

```
;; This is an example of using the Xena scripting language to set-up and
;; execute a simple test case.
;;
;; This file is simply sent to TCP/IP port 22611 on a Xena chassis,
;; and while it is executing on the chassis it sends lines of text
;; back on the same TCP/IP connection.
;;
;; Much of what you see in response from the chassis is an "<OK>" for
;; each new parameter value that you have sent. There will also be a
;; blank line in response to each comment you send to the chassis. More
;; importantly, of course, you will see the values of the parameters and
;; statistics that you explicitly query for.
;;
;; The chassis has a basic "WAIT" command to allow simple server-side
;; waiting. For more advanced scripting logic, you should use a client-
;; side scripting environment like Tcl/Perl/Python/Basic/C to send commands
;; to the chassis, and retrieve and parse the responses.
;;
;; The example works on a single port configured in TX-to-RX loop mode
;; so that everything sent is also received on the same port.
;
;; First we authenticate the connection to the chassis and provide a user
;; name for reservation:
;C_LOGON "xena"
;C_OWNER "example"
;
;; We now set a default port for the session so that all port-specific
;; parameters go to this port; this also gives you a single place to edit
;; if you want to run the example on a different port. The syntax is
;; simply "m/p" where "m" is the module number and "p" is the port number:
;0/0
;
;; Let's see what kind of port this is by querying for the interface type:
;P_INTERFACE ?
;
```

```

;; Now relinquish and reserve the port, clear any existing configuration,
;; and set it in loop-mode:
;P_RESERVATION RELINQUISH
;P_RESERVATION RESERVE
;P_RESET
;P_LOOPBACK TXON2RX
;
;; Make a stream for transmitting 1000 packets of varying size at a 50% of
;; the wire rate for the port. The packet data is just an Ethernet header,
;; and we put a modifier on the last byte of the MAC destination address.
;; The rest of the packet payload is an incrementing pattern of bytes.
;; Finally we insert a Xena test payload at the end containing a TID value
;; of 77. We use index 10 for the stream definition itself:
;PS_CREATE [10]
;PS_COMMENT [10] "Example stream of 1000 packets"
;PS_PACKETLIMIT [10] 1000
;PS_PACKETLENGTH [10] RANDOM 100 200
;PS_RATEFRACTION [10] 500000
;PS_MODIFIERCOUNT [10] 1
;PS_MODIFIER [10,0] 5 0xFF000000 DEC 1
;PS_PAYLOAD [10] INCREMENTING
;PS_TPLDID [10] 77
;PS_ENABLE [10] ON
;
;; That was the stream definition. Until now we have been sending values
;; to the chassis. Now we'll ask for information from the chassis just to
;; verify our configuration. Queries have the same format as used when
;; setting values, but with a "?" instead of the values:
;PS_PACKETLENGTH [10] ?
;P_MACADDRESS ?
;; You can also ask for multiple parameters at a time using some special
;; pseudo-parameters. Here we'll query for the complete stream definition.
;; This will give us all the parameters defined for the stream, including
;; some which we have not set explicitly and therefore still have their
;; default values from when the configuration was reset:
;PS_CONFIG [10] ?
;
;; When parsing the responses from a multi-parameter query you cannot
;; immediately tell which parameter value is the last one. To establish a
;; fix-point in the stream of response lines you can issue the special "SYNC"
;; command which simply responds with "<SYNC>"; so when you receive this
;; response you know that there are no more parameters coming:
;SYNC
;
;; We're finally ready to run some traffic, but before we start the stream
;; we have just defined we'll start the capture function and send out a single
;; packet. Since we are in loop mode this packet will be captured on our port,
;; and we'll pull it over to the client:
;
;P_CAPTURE ON
;P_XMITONE 0x001122334455,AABBCCDDEEFF,2222,FEDCBA9876543210,00000000

```



```
;PC_STATS ?
;PC_PACKET [0] ?
;
;; Ok, now we'll start the stream. Capture is already on. Since this may be a
;; slow port we insert a short wait period to make sure all 1000 packets are
;; sent, and then we query for the TX and RX statistics:
;P_TRAFFIC ON
;WAIT 3
;PT_ALL ?
;PR_ALL ?
;
;; All the packets should have been captured. We pull in a few of them to see
;; the varying length and check that the modifier has correctly varied the 5th
;; byte. We'll use another multi-parameter query that gives us both the packet
;; data and the extra information available for each capture event:
;PC_STATS ?
;PC_INFO [1] ?
;PC_INFO [2] ?
;PC_INFO [3] ?
;PC_INFO [4] ?
;PC_INFO [5] ?
;
;; Even though the single stream of the port has run dry we must still
explicitly
;; stop traffic generation, and we also stop capturing:
;P_TRAFFIC OFF
;P_CAPTURE OFF
;
;; That's it.
;; You have now seen how to build a stream, transmit the packets, do some
;; capturing, and issue queries for statistics, capture, and configuration.
```

```
<OK>  
<OK>
```

```
P_INTERFACE "SFP-E 10/100/1000M [Triple] [Auto]"
```

```
<NOTVALID>  
<OK>  
<OK>  
<OK>
```

```
<OK>  
<OK>  
<OK>  
<OK>  
<OK>  
<OK>  
<OK>  
<OK>  
<OK>  
<OK>  
<OK>
```

```
PS_PACKETLENGTH [10] RANDOM 100 200  
P_MACADDRESS 0x04F4BC1A0CE0
```

```
PS_ENABLE [10] ON  
PS_PACKETLIMIT [10] 1000
```

```

PS_COMMENT [10] "Example stream of 1000 packets"
PS_RATEFRACTION [10] 500000
PS_BURST [10] -1 100
PS_HEADERPROTOCOL [10] ETHERNET
PS_PACKETHEADER [10] 0x000000000000004F4BC1A0CE0FFF
PS_MODIFIERCOUNT [10] 1
PS_MODIFIER [10,0] 5 0xFF000000 DEC 1
PS_MODIFIERRANGE [10,0] 0 1 65535
PS_PACKETLENGTH [10] RANDOM 100 200
PS_PAYLOAD [10] INCREMENTING
PS_TPLDID [10] 77
PS_INSERTFCS [10] ON

```

<SYNC>

<OK>

<OK>

```
PC_STATS 0 1 150048282720010104
```

```
PC_PACKET [0] 0x001122334455AABBCCDDEEFF2222FEDCBA9876543210F06ECC85
```

<OK>

<RESUME>

```
PT_TOTAL 0 0 149443 1001
```

```
PT_NOTPLD 0 0 26 1
```

```
PT_EXTRA 0 0 0 0 0 0 0 0 0 0
```

```
PT_STREAM [10] 0 0 149417 1000
```

```
P_RECEIVESYNC IN_SYNC
```

```
PR_TOTAL 0 0 149443 1001
```

```
PR_NOTPLD 0 0 26 1
```

```
PR_EXTRA 0 0 0 0 0 0 0 0
```

```
PR_TPLDS 77
```

```
PR_TPLDTRAFFIC [77] 0 0 149417 1000
```

```
PR_TPLDERRORS [77] 0 0 0 0
```

```
PR_TPLDLATENCY [77] 0 0 0 0
```

```
PR_TPLDJITTER [77] -1 -1 -1 -1
```

```
PC_STATS 1 102 150048282720010104
PC_EXTRA [1] 96759552 0 12094759 185
PC_PACKET [1]
0x0000000000FF04F4BC1A0CE0FFFFF0E0F101112131415161718191A1B1C1D1E1F20212223242526
2728292A2B2C2D2E2F303132333435363738393A3B3C3D3E3F404142434445464748494A4B4C4D4E
4F505152535455565758595A5B5C5D5E5F606162636465666768696A6B6C6D6E6F70717273747576
7778797A7B7C7D7E7F808182838485868788898A8B8C8D8E8F909192939495969798999A9B9C9D9E
9FA0000000C88E6E50004D0E8000BAC3F360F4D0A5C8E8491995
PC_EXTRA [2] 96762552 0 191 187
PC_PACKET [2]
0x0000000000FE04F4BC1A0CE0FFFFF0E0F101112131415161718191A1B1C1D1E1F20212223242526
2728292A2B2C2D2E2F303132333435363738393A3B3C3D3E3F404142434445464748494A4B4C4D4E
4F505152535455565758595A5B5C5D5E5F606162636465666768696A6B6C6D6E6F70717273747576
7778797A7B7C7D7E7F808182838485868788898A8B8C8D8E8F909192939495969798999A9B9C9D9E
9FA0A1A2000001C88E6FCA004D0E00000BC3226165CB9FC8BCB813A6
PC_EXTRA [3] 96765552 0 189 143
PC_PACKET [3]
0x0000000000FD04F4BC1A0CE0FFFFF0E0F101112131415161718191A1B1C1D1E1F20212223242526
2728292A2B2C2D2E2F303132333435363738393A3B3C3D3E3F404142434445464748494A4B4C4D4E
4F505152535455565758595A5B5C5D5E5F606162636465666768696A6B6C6D6E6F70717273747576
000002C88E7117004D0E0000D1C3EC7FC91574C8EC77D934
PC_EXTRA [4] 96768240 0 191 185
PC_PACKET [4]
0x0000000000FC04F4BC1A0CE0FFFFF0E0F101112131415161718191A1B1C1D1E1F20212223242526
2728292A2B2C2D2E2F303132333435363738393A3B3C3D3E3F404142434445464748494A4B4C4D4E
4F505152535455565758595A5B5C5D5E5F606162636465666768696A6B6C6D6E6F70717273747576
7778797A7B7C7D7E7F808182838485868788898A8B8C8D8E8F909192939495969798999A9B9C9D9E
9FA0000003C88E728E004D0E000051C3677C478D7CC8183FC6DF
PC_EXTRA [5] 96771216 0 189 106
PC_PACKET [5]
0x0000000000FB04F4BC1A0CE0FFFFF0E0F101112131415161718191A1B1C1D1E1F20212223242526
2728292A2B2C2D2E2F303132333435363738393A3B3C3D3E3F404142434445464748494A4B4C4D4E
4F5051000004C88E73B7004D0E00008CC3EB7D4DB3D7C8DED1C74B

<OK>
<OK>
```

You can download the file here: [Sampleoutput](#)

# Detailed Script Parameters

This section describes the individual script parameters.

## Chassis Scripting Parameters

The chassis parameters correspond to the **Chassis Resource Properties** panel of the XenaManager, and deal with basic information and configuration of the chassis itself (rather than its modules and test ports), as well as overall control of the scripting session.

The chassis parameter names all have the form **C\_XXXX** and use neither a module index nor a port index.

### Identification

#### **C\_NAME** chassisname

**Explanation** The name of the chassis, as it appears at various places in the Manager user-interface. The name is also used to distinguish the various chassis contained within a testbed and in files containing the configuration for an entire test-case.

**Summary** set and get, value type: S

**Parameters** *chassisname*: string, containing the name of the chassis.

**Example** C\_NAME "Lab ABC"

#### **C\_COMMENT** comment

**Explanation** The description of the chassis.

**Summary** set and get, value type: S

**Parameters** *comment*: string, containing the description of the

chassis.

Example C\_COMMENT "This chassis belongs to the XYZ project."

### **C\_PASSWORD password**

Explanation The password of the chassis, which must be provided when logging on to the chassis.

Summary set and get, value type: S

Parameters *password*: string, containing the password for the chassis.

Example C\_PASSWORD "SeCrEt"

### **C\_MODEL model**

Explanation Obtains the specific model of this Xena chassis.

Summary get only, value type: S

Parameters *model*: string, the Xena model designation for the chassis.

Example C\_MODEL "C1-M2SFP+"

### **C\_SERIALNO serialno**

Explanation Obtains the unique serial number of this particular Xena chassis.

Summary get only, value type: I

Parameter *serialno*: integer, the serial number of this chassis.

s

Example C\_SERIALNO 12345678

### **C\_VERSIONNO chassis\_majorvers driver\_vers**

Explanation Obtains the major version numbers for the chassis firmware and the Xena PCI driver installed on the chassis.

Summary get only, value types: l,l

Parameters *chassis\_majorvers*: integer, the chassis firmware major version number.  
*driver\_vers*: integer, the Xena PCI driver version number.

Example C\_VERSIONNO 200 30

### **C\_VERSIONNO\_MINOR chassis\_minorvers reserved\_1 reserved\_2**

Explanation Obtains the minor version number for the chassis firmware. The full version of the chassis firmware is thus <major>.<minor> where the <major> number is obtained with the C\_VERSIONNO parameter and the <minor> number is obtained with the C\_VERSIONNO\_MINOR parameter.

Summary get only, value types: l

Parameters *chassis\_minorvers*: integer, the chassis firmware minor version number.  
*reserved\_1*: integer, reserved  
*reserved\_2*: integer, reserved

Example C\_VERSIONNO\_MINOR 2 0 0

### **C\_CAPABILITIES integer integer ...**

Explanation A series of integer values specifying various internal limits (aka. capabilities) of the chassis.

Summary    get only, value types: I\*

Parameter    *integer*: integer, internally defined limit values.  
s

Example    C\_CAPABILITIES 1 25 ...

## C\_ALLPORTCAPS ?

Explanation    Multi-parameter query, obtaining the port capabilities for all ports of the chassis.

Summary    get only.

Parameter    None  
s

Example    0/0 P\_CAPABILITIES 1110 10000 ...  
0/1 P\_CAPABILITIES 1000 5000 ...

## C\_PORTCOUNTS portcount portcount ...

Explanation    Obtains the number of ports in each module slot of the chassis, and indirectly the number of slots and modules.  
Note: CFP modules return the number 8 which is the maximum number of 10G ports, but the actual number of ports can be configured dynamically using the M\_CFPCONFIG command.

Summary    get only, value types: B\*

Parameter    *portcount*: byte, the number of ports, typically 2 or 6, or 0 for an empty slot.  
s

Example    C\_PORTCOUNTS 2

## C\_INFO ?



Explanation	Multi-parameter query, obtaining all the non-settable parameters for the chassis.
Summary	get only.
Parameters	None
Example	<pre>C_RESERVATION RESERVED_BY_YOU C_RESERVEDBY "HH" C_PORTCOUNTS 2 C_MODEL "C1-M2SFP+" C_SERIALNO 12345678 C_VERSIONNO 200 30</pre>

## C\_CONFIG ?

Explanation	Multi-parameter query, obtaining all the settable parameters for the chassis.
Summary	get only.
Parameters	None
Example	<pre>C_NAME "Lab ABC" C_COMMENT "This chassis belongs to the XYZ project." C_PASSWORD "SeCrEt" C_IPADDRESS 192.168.1.200 255.255.255.0 192.168.1.1</pre>

## Logon

### C\_LOGON password

Explanation	You log on to the chassis by setting the value of this parameter to the correct password for the chassis. All other commands will fail if the session has not been logged on.
Summary	set only, value type: S

Parameters *password*: string, containing the correct password value.

Example C\_LOGON "xena"  
(set)

## C\_LOGOFF

Explanation Terminates the current scripting session. Courtesy only, the chassis will also handle disconnection at the TCP/IP level

Summary set only.

Parameters None

Example C\_LOGOFF

## C\_OWNER username

Explanation Identify the owner of the scripting session. The name can be any short quoted string up to eight characters long. This name will be used when reserving ports prior to updating their configuration. There is no authentication of the users, and the chassis does not have any actual user accounts. Multiple concurrent connections may use the same owner name, but only one connection can have any particular resource reserved at any given time. Until an owner is specified the chassis configuration can only be read. Once specified, the session can reserve ports for that owner, and will inherit any existing reservations for that owner retained at the chassis.

Summary set and get, value type: O

Parameters *username*: string, containing the name of the owner of this session.

Example C\_OWNER "HH"

## Chassis Management Address

### **C\_IPADDRESS** address subnetmask gateway

Explanation	The network configuration parameters of the chassis management port.
Summary	set and get, value types: A,A,A
Parameters	<i>address</i> : address, the static IP address of the chassis. <i>subnetmask</i> : address, the subnet mask of the local network segment. <i>gateway</i> : address, the gateway of the local network segment.
Example	<code>C_IPADDRESS 192.168.1.200 255.255.255.0 192.168.1.1</code>

### **C\_DHCP** usedhcp

Explanation	Controls whether the chassis will use DHCP to obtain the management IP address.
Summary	set and get, value types: B
Parameters	<i>usedhcp</i> : coded byte, whether DHCP is used: OFF ON (default OFF)
Example	<code>C_DHCP ON</code>

### **C\_MACADDRESS** macaddress

Explanation	Obtain the MAC address for the chassis management port.
-------------	---------------------------------------------------------

Summary get only, value types: HHHHHH

Parameter *macaddress*: list of hex number indicating the MAC  
s address

Example C\_MACADDRESS 0x00187D1672D3

### C\_HOSTNAME hostname

Explanation Get or set the chassis hostname used when DHCP is enabled.

Summary set and get, value type: string

Parameter *hostname*: Hostname for chassis (default value:  
s *xena-<serialno>*)

Example C\_HOSTNAME "xtester12"

### Status

#### C\_KEEPLIVE ticks

Explanation You can request this value from the chassis, simply to let it (as well as and  
n any routers and proxies between you) know that the connection is  
still valid.

Summary get only, value type: l

Parameter ticks: integer, an increasing number from the chassis.  
s

Example C\_KEEPLIVE 1234

#### C\_TIMEOUT seconds

Explanation	The maximum number of idle seconds allowed before the connection is timed out by the tester.
Summary	set and get, value type: I
Parameters	<i>seconds</i> : integer, the maximum idle interval, default is 130 seconds.
Example	C_TIMEOUT 999

### C\_INDICES session session ...

Explanation	Obtains the session indices for all current sessions on the chassis.
Summary	get only, value types: I*
Parameters	None
Example	C_INDICES 0 1 7 9 13

### C\_STATSESSION [ses] typ adr own ops req rsp

Explanation	Obtains information and statistics for a particular session on the chassis.
Summary	get only, session index, value types: I,A,O,L,L,L
Parameters	<i>ses</i> : integer, session index. <i>typ</i> : coded integer, which kind of session: [ MANAGER   SCRIPT ] <i>adr</i> : address, client IP address. <i>own</i> : string, user name of the session. <i>ops</i> : long, number of operations done on session. <i>req</i> : long, number of bytes received by the chassis. <i>rsp</i> : long, number of bytes sent by the chassis.

Example `C_STATSESSION [7] SCRIPT 88.99.77.66 "HH" 100 12345 23456`

## C\_STATS ?

Explanation Multi-parameter query, obtaining all the chassis-level statistics.

Summary get only.

Parameters None

Example `C_INDICES 7 13`  
`C_STATSESSION [7] SCRIPT 88.99.77.66 "HH" 100 12345 23456`  
`C_STATSESSION [13] NATIVE 88.99.77.55 "JVN" 111 22345 33456`

## C\_PORTERRORS errorcount errorcount ...

Explanation Obtains the number of errors detected across all streams on each port of each test module of the chassis. The counts are ordered in sequence with those of the module in the lowest numbered chassis slot first. Empty slots are skipped, so that a chassis with a 6-port and a 2-port test module will return eight counts regardless of which slots they are in.  
 Note: CFP modules return eight error counts since they can be configured as up to eight 10G ports. When in 100G and 40G mode only the first one or two counts are significant.  
 Note: FCS errors are included, which leads to double-counting for streams detecting lost packets using the test payload mechanism.

Summary get only, value types: L\*

Parameters *errorcount*: long, the total number of errors across all streams, and including FCS errors.

Example `C_PORTERRORS 0 0 0 7 0 123`

## Reservation

### C\_RESERVATION whattodo

Explanation	You set this parameter to reserve, release, or relinquish the chassis itself. The chassis must be reserved before any of the chassis-level parameters can be changed. The owner of the session must already have been specified. Reservation will fail if any modules or ports are reserved to other users.
Summary	set or get, value type: B
Parameters	<i>whattodo</i> : coded byte, containing the operation to perform: RELEASE RESERVE RELINQUISH The reservation parameters are slightly asymmetric with respect to set/get. When querying for the current reservation state, the chassis will use these values: RELEASED RESERVED_BY_YOU RESERVED_BY_OTHER
Example	C_RESERVATION RESERVE

### C\_RESERVEDBY username

Explanation	Identify the user who has the chassis reserved. The empty string if the chassis is not currently reserved.
Summary	get only, value type: O
Parameters	<i>username</i> : string, containing the name of the current owner of the chassis.
Example	C_RESERVEDBY "HH"

## Actions

### C\_DOWN magic whatodo

Explanation	Shuts down the chassis, and either restarts it in a clean state or leaves it powered off.
Summary	set only, value types: I,B
Parameters	<i>magic</i> : integer, must be the special value -1480937026. <i>whattodo</i> : coded byte, what to do after shutting chassis down: RESTART POWEROFF
Example	C_DOWN -1480937026 RESTART

**C\_TRAFFIC on/off moduleA portA ..... moduleX portX**

Explanation	Starts or stops the traffic on a number of ports on the chassis simultaneously. The ports are identified by pairs of integers (module port) separated by white space.
Summary	set only, value types: B(0=OFF,1=ON),I*
Parameters	<i>on/off</i> : byte, determines if traffic is stopped (off) or started (on). <i>moduleX portX</i> : two integers, specifies one port on a module, which should be stopped/started.Note: From Release 57.1, if any of the specified packet sizes cannot fit into the packet generator on any of the specified ports, this command will return FAILED and not start the traffic on those ports.
Example	(starts traffic on module/port 0/0, 3/1, 3/2 and 5/4) C_TRAFFIC ON 0 0 3 1 3 2 5 4

**C\_TRAFFICSYNC on/off timestamp moduleA portA ...**

Explanation	Works just as the C_TRAFFIC command described above with an additional option to specify a point in time where traffic should be started. This can be used to start traffic simultaneously on multiple chassis. Note: This requires that the chassis in question all uses the TimeKeeper option to keep their CPU clocks synchronized.
Summary	set only, value types: B(0=OFF,1=ON),L,I*



Parameter *on/off*: byte, determines if traffic is stopped (off) or started (on).  
 s *timestamp*: long integer, the time where traffic should be started, expressed as the number of seconds since January 1 2010, 00:00:00. To get the current timestamp of the chassis, execute "C\_TIME ?". Then add a number of seconds to the value fetched in order to generate traffic at that time.  
*moduleX portX*: two integers, specifies one port on a module, which should be stopped/started. Note: From Release 57.1, if any of the specified packet sizes cannot fit into the packet generator on any of the specified ports, this command will return FAILED and not start the traffic on those ports.

Example C\_TIME 189200000  
 (starts traffic on module/port 0/0, 3/1, 3/2 and 5/4 at 10 seconds later)  
 C\_TRAFFICSYNC ON 189200010 0 3 1 3 2 5 4

## C\_FLASH onoff

Explanation Make all the test port LEDs flash on and off with a 1-second interval. This is helpful if you have multiple chassis mounted side by side and you need to identify a specific one.

Summary set and get, value type: B

Parameter *onoff*: coded byte, whether all test port LEDs are blinking: OFF ON  
 s

Example C\_FLASH OFF

## File Upload

### C\_FILESTART type size time mode chk name

Explanation Initiates upload of a file to the chassis. This parameter should be followed by a sequence of C\_FILEDATA parameters to provide the file content, and finally a C\_FILEFINISH to commit the new file to the chassis.

Summary set only, value types: HHHH,HHHH,HHHH,HHHH,HHHH,S

Parameter *type*: little-endian integer as four hex bytes, the file type, should be 1.  
*size*: little-endian integer as four hex bytes, the number of bytes in the file.  
*time*: little-endian integer as four hex bytes, the Linux date+time of the file.  
*mode*: little-endian integer as four hex bytes, the Linux permissions of the file.  
*chk*: little-endian integer as four hex bytes, the checksum of the file.  
*name*: string, the name and location of the file, as a full path.

Example C\_FILESTART 0x01000000 ... 0xF9B1A073 "/sbin/xenaserver"

**C\_FILEDATA offset databytes**

Explanation Uploads a fragment of a file to the chassis.

Summary set only, value types: I,H\*

Parameter *offset*: integer, the position within the file. *databytes*: hex bytes, the data content of a section of the file.

Example C\_FILEDATA 10240 0x11FC3344.....43AB

**C\_FILEFINISH magic**

Explanation Completes upload of a file to the chassis. After validation it will replace any existing file with the same name.

Summary set only, value type: I

Parameter *magic*: integer, must be the special value -1480937026.

Example C\_FILEFINISH -1480937026

## REST API Commands

REST API commands require software release 77 or higher

### C\_RESTCONTROL *whattodo*

Explanation	Controls REST API server. This command should be used with extra care as it can affect other users using the server.
Summary	set and get, value type: B
Parameters	<i>whattodo</i> : coded byte, what to do with the REST API server – START, STOP, RESTART
Example	C_RESTENABLE RESTART

### C\_RESTENABLE *userest*

Explanation	Controls whether the chassis will run REST API server or not. The command takes affect only after chassis reset. To start/stop REST API server use C_RESTCONTROL command.
Summary	set and get, value type: B
Parameters	<i>userest</i> : coded byte, whether REST API server is enabled: OFF ON (default ON)
Example	C_RESTENABLE ON

### C\_RESTPORT *tcpport*

Explanation	The TCP port used by the REST API server.
Summary	Get only, value type: I
Parameters	<i>tcpport</i> : long, containing the TCP port number (default 57911)
Example	C_RESTPORT 57911

### **C\_RESTSTATUS status**

Explanation	Obtains the REST API server operation status – whether it is active (running) or not. To get the admin status (whether the server is enabled or disabled) use C_RESTCONTROL command.
Summary	Get only, value type: B
Parameters	<i>status</i> : REST API server running status – <i>SERVICE_ON</i> or <i>SERVICE_OFF</i>
Example	C_RESTSTATUS SERVICE_ON

## Module Scripting Parameters

In the following, the layer 2-3 module level scripting parameters are described.

The chassis parameters correspond to the **Module Resource Properties** panel of the XenaManager, and deal with basic information about, and configuration of, the module itself.

The chassis parameter names all have the form M\_<xxx> and require a module index before the parameter name.

### Identification

#### M\_MODEL model

Explanation	Obtains the specific Xena model of a module.
Summary	get only, value type: S
Parameters	<i>model</i> : string, the Xena model designation for the module.
Example	0 M_MODEL "M2SFP+"

#### M\_COMMENT comment

Explanation	Obtains the user-defined description string of a module.
Summary	get only, value type: S
Parameters	<i>comment</i> : string, The user-specified comment/description for the module.
Example	0 M_COMMENT "My test module"

#### M\_SERIALNO serialno

Explanation	Obtains the unique serial number of a module.
Summary	get only, value type: I

Parameters *serialno*: integer, the serial number of this module.

Example 0 M\_SERIALNO 16703

### M\_VERSIONNO version

Explanation Obtains the version number of the hardware image installed on a module.

Summary get only, value types: I

Parameters *version*: integer, the hardware image version number.

Example 0 M\_VERSIONNO 170

### M\_PORTCOUNT count

Explanation Obtains the max. number of ports on a module.

**Please note:** For a CFP-type module this number refers to the maximum number of ports possible on the module regardless of the media configuration.

So if a CFP-type module can be set in for instance either 1x100G mode or 8x10G mode then this parameter will always return 8. If you want the current number of ports for a CFP-type module you need to read the M\_CFPCONFIG parameter which returns the number of current ports.

Summary get only, value types: I

Parameters *count*: integer, the max. number of ports.

Example 0 M\_PORTCOUNT 8

### M\_INFO ?

Explanation Multi-parameter query, obtaining all the non-settable parameters for a module.

Summary get only.

Parameters None

Example  
0 M\_RESERVATION RESERVED\_BY\_YOU  
0 M\_RESERVEDBY "HH"  
0 M\_MODEL "M2SFP+"  
0 M\_SERIALNO 16703  
0 M\_VERSIONNO 170  
0 M\_STATUS 45  
0 M\_CFPTYPE NOTCFP

### M\_CONFIG ?

Explanation Multi-parameter query, obtaining all the settable parameters for a module.

Summary get only.

Parameters None

Example

### Reservation

#### M\_RESERVATION whattodo

Explanation You set this parameter to reserve, release, or relinquish a module itself (as opposed to its ports). The module must be reserved before its hardware image can be upgraded. The owner of the session must already have been specified. Reservation will fail if the chassis or any ports are reserved to other users.

Summary set or get, value type: B

Parameters *whattodo*: coded byte, containing the operation to perform: [RELEASE (0) | RESERVE (1) | RELINQUISH (2)]

Note: The reservation parameters are slightly asymmetric with respect to set/get. When querying for the current reservation state, the chassis will use these values: [RELEASED (0) | RESERVED\_BY\_YOU (1) | RESERVED\_BY\_OTHER (2) ]

Example (set) 0 M\_RESERVATION RELEASE

### **M\_RESERVEDBY username**

Explanation Identify the user who has a module reserved. Returns an empty string if the module is not currently reserved by anyone.

Summary get only, value type: O

Parameters *username*: string, containing the name of the current owner of the module.

Example 0 M\_RESERVEDBY ""

## Status

### **M\_STATUS temperature**

Explanation Get status readings for the test module itself.

Summary get only, I\*

Parameters *temperature*: temperature of the main hardware chip, in degrees Celsius.

Example 0 M\_STATUS 45



## Timing Configuration

### M\_TIMESYNC mode

**Explanation** Control how the test module time-stamp clock is running, either freely in the chassis or locked to an external system time.  
Running with free chassis time allows nano-second precision measurements of latencies, but only when the transmitting and receiving ports are in the same chassis. Running with locked external time enables inter-chassis latency measurements, but can introduce small time discontinuities as the test module time is adjusted.

**Summary** set and get, value type: B

**Parameters** *mode*: coded byte, selecting the time sync mode: [ CHASSIS | EXTERNAL | MODULE]

**Example** 0 M\_TIMESYNC CHASSIS

### M\_TIMEADJUSTMENT adjust

**Explanation** Control time adjustment for module wall clock.

**Summary** set and get, value type: I

**Parameters** *adjust*: integer, adjustment in nanoseconds. This value should be a multiple of 8 as it will be converted to number of 125 MHz clocks.

**Example** 0 M\_TIMEADJUSTMENT 64

### M\_CLOCKPPB ppb

**Explanation** Makes small adjustment to the local clock of the test module, which drives the TX rate of the test ports.

**Summary** set and get, value type: I

**Parameters** *ppb*: adjustment from nominal value, in parts-per-billion, positive or negative.

Example      0 M\_CLOCKPPB -200000

### M\_SMASTATUS status

Explanation    For test modules with SMA connectors, this returns the status of the SMA input.

Summary        get, value type: B

Parameters    *status*: coded byte, specifying the status of the SMA input:

- OK (valid signal is received)
- NO\_VALID\_SIGNAL (no valid signal is received)

Example        0 M\_SMASTATUS OK

### M\_SMAINPUT smain

Explanation    For test modules with SMA connectors, selects the function of the SMA input.

Summary        set and get, value type: B

Parameters    *smain*: coded byte, specifying the function:

- NOTUSED
- TX2MHZ (nominal 2.048 MHz reference clock for port TX rate)
- TX10MHZ (nominal 10.0 MHz reference clock for port TX rate)

Example        0 M\_SMAINPUT NOTUSED

### M\_SMAOUTPUT smaout

Explanation    For test modules with SMA connectors, selects the function of the SMA output.

Summary        set and get, value type: B

- Parameters *smaout*: coded byte, specifying the function:
- DISABLED
  - PASSTHROUGH (replica of the SMA input signal)
  - POSOF (start-of-frame pulse for port 0 TX)
  - P1SOF (start-of-frame pulse for port 1 TX)
  - REF2MHZ (nominal 2.048 MHz reference clock from TX port rate)
  - REF10MHZ (nominal 10.0 MHz reference clock from TX port rate)
  - REF156MHZ (nominal 156.25 MHz reference clock from TX port rate)
  - PORXCLK (recovered clock from port 0 RX)
  - P1RXCLK (recovered clock from port 1 RX)
  - TS\_PPS (timing reference in pulse-per-second format)

Example 0 M\_SMAOUTPUT DISABLED

## M\_TXCLOCKSOURCE txclk

Explanation For test modules with advanced timing features, select what drives the port TX rates.

Summary set and get, value type: B

- Parameters *txclk*: coded byte, specifying the function:
- MODULELOCALCLOCK (default, the local oscillator of the test module)
  - SMAINPUT (clock derived from the reference on the SMA input)
  - PORXCLK (SyncE, clock derived from RX clock of port 0)
  - P1RXCLK (SyncE, clock derived from RX clock of port 1)

Example 0 M\_TXCLOCKSOURCE MODULELOCALCLOCK

## M\_TXCLOCKFILTER filter

Explanation For test modules with advanced timing features, the loop bandwidth on the TX clock filter.

Summary set and get, value type: B

Parameters *filter*: coded byte, specifying the bandwidth:

- BW103HZ (bandwidth of 103 Hz)
- BW207HZ (bandwidth of 207 Hz)
- BW416HZ (bandwidth of 416 Hz)
- BW1683HZ (bandwidth of 1683 Hz)
- BW7019HZ (bandwidth of 7019 Hz)

Example 0 M\_TXCLOCKFILTER BW114HZ

### M\_TXCLOCKSTATUS status

Explanation For test modules with advanced timing features, check whether a valid clock is present.

Summary get only, value type: B

Parameters *status*: coded byte, specifying the function:

- OK
- NOVALIDTXCLK (no valid clock, can be missing SMA input or no clock recovery from test port)

Example 0 M\_TXCLOCKSTATUS OK

## Media Configuration

### M\_CFPTYPE info

Explanation Get information about the CFP transceiver currently inserted into the cage of a CFP test module.

Summary get only, B

- Parameters *info*: coded byte, specifying the CFP state:
- NOTCFP (this is not a CFP-based test module)
  - NOTPRESENT (no transceiver, the CFP cage is empty)
  - NOTFLEXIBLE (transceiver present, supporting a fixed speed and port-count)
  - FLEXIBLE (transceiver present, supporting flexible speed and port-count)

Example `0 M_CFPTYPE FLEXIBLE`

### M\_CFPCONFIG ports speed

Explanation The current number of ports and their speed of a CFP test module.  
 If the CFP type is NOTFLEXIBLE then it reflects the transceiver currently in the CFP cage.  
 If the CFP type is FLEXIBLE(or NOTPRESENT) then the configuration can be changed explicitly.  
 The following combinations are possible: 4x10G, 8x10G, 1x40G, 2x40G, and 1x100G.

Summary set and get, value types: B,B

Parameters *ports*: number of ports. *speed*: port speed, in Gbps.

Example `0 M_CFPCONFIG 2 40`

### M\_CFPCONFIGEXT ports speed

Explanation This property defines the current number of ports and the speed of each of them on a CFP test module

Summary set and get, value types: B, I ....

Parameters *ports*: number of ports  
*speed*: port speed, in Mbps. *speed* is listed for all ports on the module

Example For a Loki-100G-5S-1P module at 25 Gbps:  
`0 M_CFPCONFIGEXT 4 25000 25000 25000 25000`

## M\_MEDIASUPPORT *cagetype speedsavailable portsperspeed speed*

**Explanation** This property shows the available speeds on a module

**Summary** get, value type: B, B, B, I, B, I .....

**Parameters** *cagetype*, coded integer, cage type:

- 0 = cfp4
- 1 = qsfp28
- 2 = cxp
- 3 = sfp28
- 4 = qsfp56
- 5 = qsfpdd
- 6 = sfp56
- 7 = sfpdd
- 8 = sfp112
- 99 = cfp

*speedsavailable*, integer, number of speeds available for the *cagetype*

*portsperspeed* integer, number of ports available for the *speed*

*speed*, integer, a speed in Mbps supported by the *cagetype*

*portsperspeed speed* are repeated until all speeds supported by the *cagetype* has been listed

*cagetype speedsavailable* are repeated for all cages on the module including the related *portsperspeed speed* information

**Example** For a Loki-100G-5S-1P module:

```
0 M_MEDIASUPPORT 1 5 1 1000000 2 50000 1 40000 4 25000 4 10000 3 2 2 25000 2
10000
```

## M\_MEDIA *media*

Explanation	For the M1CFP4QSFP28CXP test module where one of several front ports (media types) can be selected as the input/output, this command sets the desired media type (front port).
Summary	get/set, value type: B
Parameters	<i>media</i> : coded byte, specifying the active front port: <ul style="list-style-type: none"><li>● CFP4</li><li>● QSFP28</li><li>● CXP</li></ul>
Example	0 M_MEDIA CFP4

## Firmware Upgrade

### M\_UPGRADE magic imagename

Explanation	Transfers a hardware image file from the chassis to a module. This image will take effect when the chassis is powered-on the next time. The transfer takes approximately 3 minutes, but no further action is required by the client.
Summary	set only, value types: I,S
Parameters	<i>magic</i> : integer, must be the special value -1480937026. <i>imagename</i> : string, the fully qualified name of a file previously uploaded to the chassis.
Example	0 M_UPGRADE -1480937026 "/xbin/xenaimageXE_18"

### M\_UPGRADEPROGRESS progress

Explanation	Provides a value indicating the current stage of an on-going hardware image upgrade operation. This is for information only; the upgrade operation runs to completion by itself. The progress values are pushed to the client without it having to request them.
-------------	------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Summary      pushed (get) only, value type: I

- 1-100: Erase completion percentage.
- 101-200: Write completion percentage + 100.
- 201-300: Verify completion percentage + 200.
- 0: Failure.

Parameters    *progress*: integer, the current stage within the three phases: erase, write, verify.

Example        0 M\_UPGRADEPROGRESS 277



## Port Scripting Parameters

This page describes the layer 2-3 port level scripting parameters. The `apahassis` parameters correspond to the **Port Resource Properties** panel of the XenaManager, and deal with basic information and configuration of the test ports. The port parameter names all have the form `P_<xxx>` and require both a module index and a port index before the parameter name. In general, port parameters cannot be changed while traffic is on. Additionally, every stream must be disabled before changing parameters that affect the bandwidth of the port.

### General State and Identification

#### **P\_RESERVATION** *whattodo*

**Explanation** You set this parameter to reserve, release, or relinquish a port. The port must be reserved before any of its configuration can be changed, including streams, filters, capture, and datasets. The owner of the session must already have been specified. Reservation will fail if the chassis or module is reserved to other users.

**Summary** set or get, value type: B

**Parameters** *whattodo*: coded byte, containing the operation to perform: RELEASE RESERVE RELINQUISH The reservation parameters are slightly asymmetric with respect to set/get. When querying for the current reservation state, the chassis will use these values: RELEASED RESERVED\_BY\_YOU RESERVED\_BY\_OTHER

**Example, set:** 0/5 P\_RESERVATION RESERVE **Example, get:** 0/5 P\_RESERVATION RESERVED\_BY\_YOU

#### **P\_RESERVEDBY** *username*

**Explanation** Identify the user who has a port reserved. The empty string if the port is not currently reserved. Note that multiple connections can specify the same name with `C_OWNER`, but a resource can only be reserved to one connection. Therefore you cannot count on having the port just because it is reserved in your name. The port is reserved to this connection only if `P_RESERVATION` returns `RESERVED_BY_YOU`.

Summary      get only, value type: O

Parameters    *username*: string, containing the name of the current owner of the port.

Example, get:      0/5 P\_RESERVEDBY "HH"

### **P\_RESET**

Explanation    Reset port-level parameters to standard values, and delete all streams, filters, capture, and dataset definitions.

Summary      set only.

Parameters    None

Example, set:    0/1 P\_RESET

### **P\_CAPABILITIES integer integer ...**

Explanation    A series of integer values specifying various internal limits of a port. integer: integer, internally defined limit values.

Summary      get only, value types: I\*

Parameters    *capability*: integer value

Example, get:    0/1 P\_CAPABILITIES 1000 ...  
The returned integers will be in the following order:

<b>Max Port Speed (Mbps)</b>	
Max Speed Reduction (ppm)	Max Filter Length Terms
Min InterFrame Gap (bytes)	Max Filter Ors
Max InterFrame Gap (bytes)	Max Filter Nots
Max Preamble (bytes)	Max Filters
Max Streams Per Port	Max Capture Packets
Max Rate (percent)	Max TPLD Stats
Max Rate (Pps)	Max Histograms
Max Rate (Mbps)	Auto-Negotiation Supported
Max Random Seed	TCP Checksum Calc. Supported
Max Stop-After Limit	UDP Checksum Calc. Supported
Max Burst Size (packets)	EEE Supported
Min Packet Length (bytes)	HW Reg. Access Supported
Max Packet Length (bytes)	TCVR MII Access Supported
Max Header Length (bytes)	Adv. PHY Management Supported
Max Protocols	Micro-TPLD Supported
Max Pattern Length (bytes)	MDI/MDIX Supported
Max 16-bit Modifiers Per Stream	Payload Mode Supported
Max 32-bit Modifiers Per Stream	Custom Data Fields Supported
Max Modifier Size (bytes)	Ext. Payload Supported
Max Modifier Group Size (packets)	Dynamic Traffic Change Supported
Max TID Value	Sync. Traffic Start Supported
Max Manual Packets	PFC Supported
Max Filter Match Terms	PCS/PMA Config Supported
	FEC Mode Supported

## P\_INTERFACE interface

Explanation      Obtains the physical interface type of a port. model: string, the name of the port's physical interface.

Summary      get only, value type: S

Parameters    *interface*: string value describing the interface

Example, get:    0/5 P\_INTERFACE "SFP+ LR"

### **P\_RECEIVESYNC syncstatus**

Explanation    Obtains the current in-sync status for a port's receive interface.

Summary      get only, value type: B

Parameters    *syncstatus*: coded byte, current receive sync status:

- NO\_SYNC
- IN\_SYNC

Example, get:    0/5 P\_RECEIVESYNC IN\_SYNC

### **P\_COMMENT comment**

Explanation    The description of a port.

Summary      set and get, value type: S

Parameters    *comment*: string, containing the description of the port.

Example, set or get:    0/5 P\_COMMENT "This port generates IPTV background traffic."

### **P\_INFO ?**

Explanation    Multi-parameter query, obtaining all the non-settable parameters for a port. These parameters should not be included if the port configuration is saved and reloaded at a later time.

Summary      get only.

Parameters None

Example, get: 0/5 P\_RESERVATION RESERVED\_BY\_OTHERS 0/5 P\_RESERVEDBY "XX" 0/5 P\_INTERFACE "SFP+ LR" 0/5 P\_SPEED 100 0/5 P\_TRAFFIC ON 0/5 P\_CAPTURE OFF

## P\_CONFIG ?

Explanation Multi-parameter query, obtaining all the settable parameters for a port itself, but excluding streams, filters, etc.

Summary get only.

Parameters None

Example, get:

- 0/5 P\_SPEEDSELECTION F100M
- 0/5 P\_COMMENT "This port generates IPTV background traffic."
- 0/5 P\_SPEEDREDUCTION 100
- 0/5 P\_INTERFRAMEGAP 20
- 0/5 P\_MACADDRESS 0x001122AABBCC
- 0/5 P\_IPADDRESS 10.0.0.123 255.255.255.0 10.0.0.1 0.0.0.255
- 0/5 P\_ARPREPLY ON
- 0/5 P\_PINGREPLY OFF
- 0/5 P\_PAUSE OFF
- 0/5 P\_RANDOMSEED 12345
- 0/5 P\_LATENCYMODE LAST2LAST
- 0/5 P\_LATENCYOFFSET 1238
- 0/5 P\_LOOPBACK L2RX2TX
- <etc>

## P\_FULLCONFIG ?

Explanation Multi-parameter query, obtaining all the settable parameters for a port, including streams, filters, capture, and datasets. These parameters comprise the complete user-definable configuration for the port.

Summary get only.

Parameters      None

- Example, get:
- 0/5 P\_SPEEDSELECTION F100M
  - 0/5 P\_COMMENT "This port generates IPTV background traffic."
  - 0/5 P\_SPEEDREDUCTION 100
  - 0/5 P\_INTERFRAMEGAP 20
  - <etc>

## TX Control

### P\_TRAFFIC onoff

**Explanation**      Whether a port is transmitting packets. When on, the port generates a sequence of packets with contributions from each stream that is enabled. The streams are configured using the PS\_xxx parameters. NOTE: From Release 57.1, if any of the specified packet sizes cannot fit into the packet generator, this command will return FAILED and not start the traffic. While traffic is on the streams for this port cannot be enabled or disabled, and the configuration of those streams that are enabled cannot be changed.

**Summary**            set and get, value type: B

**Parameters**        *onoff*: coded byte, whether traffic generation is active for this port: OFF ON

**Example, set or get:**      0/1 P\_TRAFFIC ON

### P\_TXENABLE onoff

**Explanation**        Whether a port should enable its transmitter, or keep the outgoing link down.

**Summary**            set and get, value type: B

Parameters            *onoff*: coded byte, whether the transmitter is enabled.

- OFF(0)
- ON(1)

Example, set or get:    0/0 P\_TXENABLE ON

### P\_TXDELAY delayval

Explanation            Sets a variable delay from a traffic start command is received by the port until it starts transmitting. The delay is specified in multiples of 64 microseconds. Valid values are 0-31250 (0 to 2.000.000 microseconds).

Summary                set and get, value type: I

Parameters            *delayval*: integer, TX delay in multiples of 64 microseconds. (TX delay = delayval \* 64 microseconds).

Example, set or get:    0/1 P\_TXDELAY 31250

### P\_TXTIMELIMIT microseconds

Explanation            A port-level time-limit on how long it keeps transmitting when started. After the elapsed time traffic must be stopped and restarted. This complements the stream-level PS\_PACKETLIMIT function.

Summary                set and get, value type: L

Parameters            *microseconds*: long, time limit after which the port stops transmitting.

Example, set or get:    0/1 P\_TXTIMELIMIT 60000000

### P\_TXTIME microseconds

Explanation How long the port has been transmitting, the elapsed time since traffic was started.

Summary get, value type: L

Parameters *microseconds*: long, elapsed time since traffic was started.

Example, get: 0/1 P\_TXTIME 37123456

### **P\_TXPACKETLIMIT count\***

Explanation The number of packets that will be transmitted from a port when traffic is started on the port. A value of 0 or -1 makes the port transmit continuously. Traffic from the streams on the port can however also be set to stop after transmitting a number of packets.

Summary get, value type: l

Parameters *count*: Integer, number of packets transmitted from the port

Example, get: 0/1 P\_TXPACKETLIMIT 456789

\*Feature requires software release 76 or higher

### **P\_XMITONE hexdata**

Explanation Transmits a single packet from a port, independent of the stream definitions, and independent of whether traffic is on. A valid Frame Check Sum is written into the final four bytes.

Summary set only, value types: H\*

Parameters *hexdata*: hex bytes, the data content of the packet to be transmitted.

Example, set: P\_XMITONE 0x554433.....48EE



**P\_XMITONETIME nanoseconds**

Explanation The time at which the latest packet was transmitted using the P\_XMITONE command. The time reference is the same used by the time stamps of captured packets.

Summary get, value type: L

Parameters *nanoseconds*: long, the time at which packet was transmitted.

Example, get: 0/1 P\_XMITONETIME 123456789

**P\_DYNAMIC onoff**

Explanation Controls if a 40G/100G port supports dynamic changes when the traffic is running. This feature is supported by 40G and 100G ports only.

Summary set and get, value type: B

Parameters *onoff*: coded byte, whether dynamic traffic change is enabled: OFF ON

Example, set or get: 0/1 P\_DYNAMIC ON

**TX Profile****P\_TXMODE txmode**

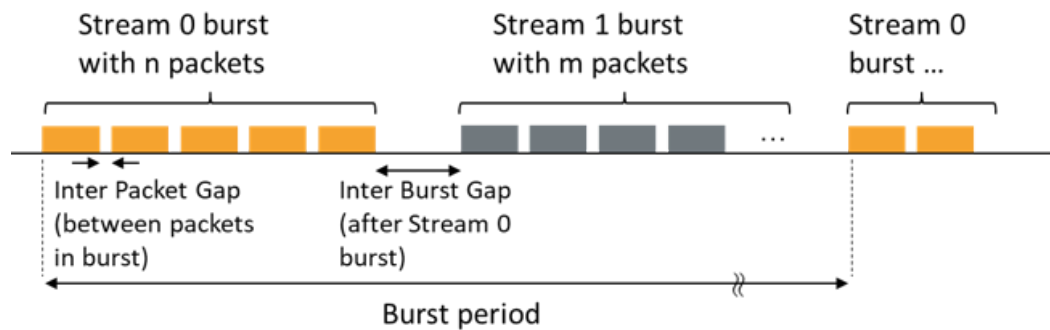
**Explanation** The scheduling mode for outgoing traffic from the port, specifying how multiple logical streams are merged onto one physical port. There are four primary modes:

**Normal Interleaved:** The streams are treated independently, and are merged into a combined traffic pattern for the port, which honors each stream’s ideal packet placements as well as possible. This is the default mode.

**Strict Uniform:** This is a slight variation of normal interleaved scheduling, which emphasizes strict uniformity of the inter-packet-gaps as more important than hitting the stream rates absolutely precisely.

**Sequential:** Each stream in turn contribute one or more packets, before continuing to the next stream, in a cyclical pattern. The count of packets for each stream is obtained from the PS\_PACKETLIMIT parameter value for the stream. The individual rates for each stream are ignored, and instead the overall rate is determined at the port-level using the P\_RATExxx parameters. This in turn determines the rates for each stream, taking into account their packet lengths and counts. The maximum number of packets in a cycle (i.e. the sum of PS\_PACKETLIMIT for all enabled streams) is 500. If the packet number is larger than 500, <NOTVALID> will be returned when attempting to start the traffic (P\_TRAFFIC ON).

**Burst\*:** When this mode is selected, frames from the streams on a port are sent as bursts as depicted below:



The Burst Period is defined in the P\_TXBURSTPERIOD parameter. For the individual streams the number of packets in a burst is defined by the PS\_BURST parameter, while the Inter Packet Gap and the Inter Burst Gap are defined by the PS\_BURSTGAP parameter.

**Summary** set and get, value type: B

Parameters *txmode*: coded byte, containing the loop-back mode for the port:

- NORMAL (interleaved packet scheduling)
- STRICTUNIFORM (strict uniform mode)
- SEQUENTIAL (sequential packet scheduling)
- BURST (burst mode)

Example, set 0/5 P\_TXMODE NORMAL  
or get:

\*Feature requires software release 76 or higher. Feature is not supported by the M1CFP100 and M2CFP40 test modules.

#### **P\_RATEFRACTION fraction**

Explanation The port-level rate of the traffic transmitted for a port in sequential tx mode, expressed in millionths of the effective rate for the port. The bandwidth consumption includes the inter-frame gaps, and does not depend on the length of the packets for the streams.

Summary set and get, value type: I

Parameters *fraction*: integer, port rate expressed as a value between 0..1000000.

Example, set 0/1 P\_RATEFRACTION 500000  
or get:

#### **P\_RATEPPS pps**

Explanation The port-level rate of the traffic transmitted for a port in sequential tx mode, expressed in packets per second. The bandwidth consumption is heavily dependent on the length of the packets generated for the streams, and also on the inter-frame gap for the port.

Summary set and get, value type: I

Parameters *pps*: integer, port rate expressed as packets per second.

Example, set or get: 0/1 P\_RATEPPS 300000

### **P\_RATEL2BPS bps**

**Explanation** The port-level rate of the traffic transmitted for a port in sequential tx mode, expressed in units of bits per-second at layer-2, thus including the Ethernet header but excluding the inter-frame gap. The bandwidth consumption is somewhat dependent on the length of the packets generated for the stream, and also on the inter-frame gap for the port.

**Summary** set and get, value type: L

**Parameters** *bps*: long integer, port rate expressed as bits-per-second.

Example, set or get: 0/1 P\_RATEL2BPS 800000000

### **P\_RATE ?**

**Explanation** For a port in sequential tx mode, query the port-level rate of the traffic transmitted in the manner it was last expressed. The response is one of P\_RATEFRACTION, P\_RATEPPS, or P\_RATEL2BPS.

**Summary** get only.

**Parameters** None

Example, get: 0/1 P\_RATE ?

### **P\_TXBURSTPERIOD period\***

**Explanation** In Burst tx mode this parameter defines the time from start of one sequence of bursts (from a number of streams) to the start of next sequence of bursts. NB: Only used when Port TX Mode is "Burst".

Summary set and get, value type: I

Parameters *period*: integer, burst period expressed in micro-seconds.

Example, get: 0/1 P\_TXBURSTPERIOD 300000

\*Feature requires software release 76 or higher

## Layer-1 Control

### P\_SPEEDSELECTION selection

Explanation The speed mode for a port with an interface type supporting multiple speeds. Note: this is only a settable parameter for tri-speed ports. For CFP ports use the M\_CFPCONFIG command at the module level.

Summary set and get, value type: B

Parameters *selection*: coded byte, containing the speed selection for the port:

- AUTO (auto-negotiate)
- F10M (10 Mbps)
- F100M (100 Mbps)
- F1G (1000 Mbps)
- F10G (10000 Mbps)
- F40G (40000 Mbps)
- F100G (100000 Mbps)
- F10MHDX (10 Mbps half duplex)
- F100MHDX (100 Mbps half duplex)
- F10M100M (10/100 Mbps)
- F100M1G (100/1000 Mbps)

Example, set or get:

- 0/0 P\_SPEEDSELECTION F100M
- 
- 

### P\_MDIXMODE selection

Explanation	Selects the MDI/MDIX behaviour of copper interfaces (Currently supported on M6SFP and M2SFPT).
Summary	set and get, value type: B
Parameters	<i>selection:</i> <ul style="list-style-type: none"> <li>● AUTO (auto-detect)</li> <li>● MDI (straight – default for host NICs when Auto MDI-X is not supported)</li> <li>● MDIX (crossed – default for switch/router interfaces when Auto MDI-X is not supported)</li> </ul>
Example, set or get:	0/0 P_MDIXMODE MDI

### **P\_SPEED mbps**

Explanation	Obtains the current physical speed for a port's interface.
Summary	get only, value type: I
Parameters	<i>mbps</i> : integer, current speed in units of Mbps.
Example, get:	0/0 P_SPEED 100

### **P\_AUTONEGSELECTION onoff**

Explanation	Whether the port responds to incoming auto-negotiation requests. Only applicable to optical ports, which are fixed speed anyway.
Summary	set and get, value type: B
Parameters	<i>onoff</i> : coded byte, whether the port replies to auto-neg requests.OFF ON
Example, set or get:	0/0 P_AUTONEGSELECTION OFF

## P\_BRRMODE selection\*

**Explanation**        Selects the Master/Slave setting of 100 Mbps\* and 1000 Mbps\*\* BroadR-Reach copper interfaces.

**Summary**            set and get, value type: B

**Parameters**        *selection:*

- MASTER – (default) Interface acts as a BroadR-Reach Master
- SLAVE – Interface acts as a BroadR-Reach Slave

**Example, set or get:**    0/0 P\_BRRMODE SLAVE

\* Feature requires software release 76.1 or higher.

\*\* Feature requires software release 76.2 or higher.

## P\_STATUS opticalpower

**Explanation**        Get status readings for the port itself.

**Summary**            get only, I\*

**Parameters**        *opticalpower:* integer, received signal level for optical ports, in nanowatts, -1 when not available.

**Example, get:**        0/5 P\_STATUS -1

## P\_ERRORS errorcount

Explanation	Obtains the total number of errors detected across all streams on the port, including lost packets, disorder events, and payload errors. Note: FCS errors are included, which will typically lead to double-counting of lost packets.
Summary	get only, value types: L*
Parameters	<i>errorcount</i> : long, the total number of errors across all streams, and including FCS errors.
Example, get:	0/5 P_ERRORS 7

### P\_SPEEDREDUCTION ppm

Explanation	A speed-reduction applied to the transmit-side of a port, resulting in an effective traffic rate that is slightly lower than the rate of the physical interface. Speed reduction is effectuated by inserting short idle periods in the generated traffic pattern to consume part of the port's physical bandwidth. The port's clock-speed is not altered.
Summary	set and get, value type: I
Parameters	<i>ppm</i> : integer, specifying the speed reduction in units of parts-per-million.
Example, set or get:	0/3 P_SPEEDREDUCTION 100

### P\_INTERFRAMEGAP minbytes

Explanation	The minimum gap between packets in the traffic generated for a port. The gap includes the Ethernet preamble.
Summary	set and get, value type: I
Parameters	<i>minbytes</i> : integer, specifying the minimum number of byte-times between generated packets.
Example, set or get:	0/3 P_INTERFRAMEGAP 20



## P\_FAULTSIGNALING setting

Explanation	Sets the Remote/Local fault signaling behavior of the port (performed by the Reconciliation Sub-layer). By default, the port acts according to the standard, i.e. when receiving a bad signal, it transmits “Remote Fault indications” on the output and when receiving a “Remote Fault indication” from the far-side it will transmit IDLE sequences.
Summary	set and get, value type: B
Parameters	<p><i>setting</i>: coded byte: Setting can have four different values:</p> <ul style="list-style-type: none"> <li>● Normal (0): The port acts according to the standard as described above.</li> <li>● Force_Local (1): Port will continuously transmit “Local Fault indication” on the TX output (which is usually not allowed by the standard).</li> <li>● Force_Remote (2): Port will continuously transmit “Remote Fault indication” on the TX output.</li> <li>● Disabled (3) : Port will relay the traffic from the TX core regardless of what it receives on the input.</li> </ul>
Example, set or get:	0/1 P_FAULTSIGNALING FORCE_REMOTE Note: Currently only available on M1CFP100, M2CFP40, M2QSFP+ and M1CFP4QSFP28CXP.

## P\_FAULTSTATUS status

Explanation	Shows if a local or remote fault is currently being detected by the Reconciliation Sub-layer of the port. <b>Note:</b> Currently only available on M1CFP100, M2CFP40, M2QSFP+ and M1CFP4QSFP28CXP.
Summary	get, value type: B
Parameters	<p><i>status</i>: coded byte:</p> <ul style="list-style-type: none"> <li>● OK (0): The port is receiving a valid Ethernet signal.</li> <li>● Local_FAULT (1): Port is receiving a bad signal (or no signal at all).</li> <li>● REMOTE_FAULT (2): Port is receiving a “Remote Fault indication” from its peer port.</li> </ul>

Example, get: 0/1 P\_FAULTSTATUS LOCAL\_FAULT

## Low Power Ethernet Control

### P\_LPENABLE onoff

Explanation Enables/disables Energy Efficient Ethernet (EEE) on the port\*.

Summary set and get, value type: B

Parameters *onoff*: coded byte, whether the EEE feature is activated or not. OFF (0), ON (1)

Example, set or get: 0/0 P\_LPENABLE ON\*EEE functionality is currently only supported on M2RJ45+ and M6RJ45+ modules.

### P\_LPTXMODE onoff

Explanation Enables/disables the transmission of Low Power Idles (LPis) on the port. When enabled, the transmit side of the port will automatically enter low-power mode (and leave) low-power mode in periods of low or no traffic. LPis will **only** be transmitted if the Link Partner (receiving port) has advertised EEE capability for the selected port speed during EEE auto-negotiation.

Summary set and get, value type: B

Parameters *onoff*: coded byte, whether low power idles will be transmitted or not. OFF (0) ON (1)

Example, set or get: 0/0 P\_LPTXMODE ON

### P\_LPSTATUS txh rxh txc rxc linkup

Explanation Displays the EEE status as reported by the PHY.

**Summary** set and get, value type: B, B, B, B, B

**Parameters** *txh*: shows if there has been any recent change in the EEE state on the transmission side (either going into low power mode or leaving low power mode. — (0) no activity X (1) activity *rxh*: shows recent changes on the receive side (see “txh”). *txc*: shows the current EEE state of the transmitter (in low power or active) TX\_ACTIVE (0) – actively transmitting TX\_LPI (1) – In low power mode *rxc*: shows the current EEE state of the receiver (in low power or active) RX\_ACTIVE (0) – actively receiving RX\_LPI (1) – In low power mode *linkup*: shows if the link is up (seen from perspective of the the PHY’s PCS). LINK\_DOWN (0) LINK\_UP (1)

**Example, get:** 0/0 P\_LPSTATUS TXH:– RXH:X TX\_LPI RX\_LPI LINK\_UP

### P\_LPPARTNERAUTONEG speed0 .... speed 5

**Explanation** Displays the EEE capabilities advertised during autonegotiation by the far side (link partner). 0 = – , 1 = 100BASE-TX 0 = – , 1 = 1000BASE-T 0 = – , 1 = 10GBASE-T 0 = – , 1 = 100BASE-KX 0 = – , 1 = 10GBASE-KX4 0 = – , 1 = 10GBASE-KR

**Summary** set and get, value type: B, B, B, B, B, B

**Parameters**

**Example, get:** 0/0 P\_LPPARTNERAUTONEG 100BASE-TX 1000BASE-T 10GBASE-T – – –

### P\_LPSNRMARGIN chA chB chC chD

**Explanation** Displays the SNR margin on the four link channels (Channel A-D) as reported by the PHY. It is displayed in units of 0.1dB.

**Summary** set and get, value type: I, I, I, I

**Parameters**

**Example, get:** 0/0 P\_LPSNRMARGIN 380 376 384 370

## Layer-2 Control

### P\_MACADDRESS hexdata

Explanation	A 48-bit Ethernet MAC address specified for a port. This address is used as the default source MAC field in the header of generated traffic for the port, and is also used for support of the ARP protocol.
Summary	set and get, value type: HHHHHH
Parameters	<i>hexdata</i> : hex bytes, specifying the six bytes of the MAC address.
Example, set or get:	0/3 P_MACADDRESS 0x001122AABBCC

### P\_AUTOTRAIN interval

Explanation	The interval between sending out training packets, allowing a switch to learn the port's MAC address. Layer-2 switches configure themselves automatically by detecting the source MAC addresses of packets received on each port. If a port only receives, and does not itself transmit test traffic, then the switch will never learn its MAC address. Also, if transmission is very rare the switch will age-out the learned MAC address. By setting the auto-train interval you instruct the port to send switch training packets, independent of whether the port is transmitting test traffic.
Summary	set and get, value type: I
Parameters	<i>interval</i> : integer, specifying the number of seconds between training packets. 0, disable training packets.
Example, set or get:	0/3 P_AUTOTAIN 60

### P\_PAUSE onoff

Explanation Whether a port responds to incoming Ethernet PAUSE frames, by holding back outgoing traffic.

Summary set and get, value type: B

Parameters *onoff*: coded byte, whether PAUSE response is enabled: [ OFF | ON ]

Example, set or get: 0/0 P\_PAUSE OFF

### P\_PFCENABLE onoff-array

Explanation This setting control whether a port responds to incoming Ethernet Priority Flow Control (PFC) frames, by holding back outgoing traffic for that priority.

Summary set and get, value type: Array of B

Parameters *onoff-array*: Array of coded bytes, one for each priority value (0 – 7), each byte indicating whether PFC response is enabled for that priority: [ OFF | ON ]

Example, set or get: 0/0 P\_PFCENABLE OFF OFF OFF ON ON ON ON OFF

### P\_GAPMONITOR start stop

Explanation The gap-start and gap-stop criteria for the port’s gap monitor. The gap monitor expects a steady stream of incoming packets, and detects larger-than-allowed gaps between them. Once a gap event is encountered it requires a certain number of consecutive packets below the threshold to end the event.

Summary set and get, value type: I,I

Parameters *start*: integer, the maximum allowed gap between packets, in microseconds. (0 – 134.000 microseconds) 0 = disable gap monitor. *stop*: integer, the minimum number of good packets required. (0 – 1024 packets) 0 = disable gap monitor.

Example, set or get: 0/3 P\_GAPMONITOR 1000 5

## IP Address Properties

### P\_IPADDRESS address subnet gateway wild

Explanation	An IPv4 network configuration specified for a port. The address is used as the default source address field in the IP header of generated traffic, and the configuration is also used for support of the ARP and PING protocols.
Summary	set and get, value types: A,A,A,A
Parameters	<i>address</i> : address, the IP address of the port. <i>subnet</i> : address, the subnet mask of the local network segment for the port. <i>gateway</i> : address, the gateway of the local network segment for the port. <i>wild</i> : address, wildcards used for ARP and PING replies, must be 255 or 0.
Example, set or get:	0/3 P_IPADDRESS 10.0.0.123 255.255.255.0 10.0.0.1 0.0.0.255

### P\_ARPREPLY onoff

Explanation	Whether the port generates replies using the Address Resolution Protocol. The port can reply to incoming ARP requests by mapping the IP address specified for the port to the MAC address specified for the port. ARP reply generation is independent of whether traffic and capture is on for the port.
Summary	set and get, value type: B
Parameters	<i>onoff</i> : coded byte, whether the port replies to ARP requests: [ OFF   ON ]
Example, set or get:	0/0 P_ARPREPLY ON

### P\_PINGREPLY onoff

**Explanation** Whether the port generates ping replies using the ICMP protocol. The port can reply to incoming ping requests to the IP address specified for the port. Ping reply generation is independent of whether traffic and capture is on for the port.

**Summary** set and get, value type: B

**Parameters** *onoff*: coded byte, whether the port replies to ping requests: [ OFF | ON ]

**Example, set or get:** 0/0 P\_PINGREPLY OFF

### **P\_ARPV6REPLY onoff**

**Explanation** Whether the port generates replies using the IPv6 Network Discovery Protocol. The port can reply to incoming NDP requests by mapping the IPv6 address specified for the port to the MAC address specified for the port. NDP reply generation is independent of whether traffic and capture is on for the port.

**Summary** set and get, value type: B

**Parameters** *onoff*: coded byte, whether the port replies to NDP requests. [ OFF | ON ]

**Example, set or get:** 0/0 P\_ARPV6REPLY ON

### **P\_PINGV6REPLY onoff**

**Explanation** Whether the port generates ping replies using the ICMP protocol received over IPv6. The port can reply to incoming ping requests to the IPv6 address specified for the port. Ping reply generation is independent of whether traffic and capture is on for the port.

**Summary** set and get, value type: B

**Parameters** *onoff*: coded byte, whether the port replies to ping requests: [ OFF | ON ]

**Example, set or get:** 0/0 P\_PINGV6REPLY OFF

## P\_MULTICAST ipaddress operation seconds

Explanation	A multi-cast mode for a port. Ports can use the IGMP protocol to join or leave multi-cast groups, either on a one-off basis or repeatedly.
Summary	set and get, value type: A,B,B
Parameters	<p><i>ipaddress</i>: a multi-cast group address to join or leave <i>operation</i>: coded byte, specifying the operation:</p> <ul style="list-style-type: none"> <li>● OFF (stop repeated joins)</li> <li>● ON (start joining group repeatedly)</li> <li>● JOIN (do a single join operation)</li> <li>● LEAVE (do a single leave operation)</li> </ul> <p><i>seconds</i>: the interval between repeated joins</p>
Example, set or get:	0/5 P_MULTICAST 239.1.2.3 ON 30

## P\_MULTICASTTEXT ipaddresses operation seconds igmpversion

Explanation	A multicast mode for a port. Ports can use the IGMPv2/IGMPv3 protocol to join or leave multicast groups, either on a one-off basis or repeatedly.
Summary	set and get, value type: A,B,B,B
Parameters	<p><i>ipaddress</i>: a multi-cast group address to join or leave <i>operation</i>: coded byte, specifying the operation:</p> <ul style="list-style-type: none"> <li>● OFF (stop repeated joins)</li> <li>● ON (start joining group repeatedly)</li> <li>● JOIN (do a single join operation)</li> <li>● LEAVE (do a single leave operation)</li> </ul> <p><i>seconds</i>: the interval between repeated joins</p> <p><i>igmpversion</i>: the version of IGMP protocol:</p> <ul style="list-style-type: none"> <li>● IGMPV2 (protocol version is IGMPv2)</li> <li>● IGMPV3 (protocol version is IGMPv3)</li> </ul>



Example, set or get: 0/5 P\_MULTICASTTEXT 255.0.0.2 255.0.0.3 JOIN 10 IGMPV3

## P\_MCSRCLIST ipaddresses

Explanation Multicast source list of the port. Only valid if the IGMP protocol version is IGMPv3 set by P\_MULTICASTTEXT.

Summary set and get, value type: A

Parameters *ipaddresses*: multicast source list addresses (max 8) in Group Record field of the IGMPv3 membership report packet.

Example, set or get: 0/5 P\_MCSRCLIST 1.1.1.1 2.2.2.2 3.3.3.3

## Capture Control

### P\_CAPTURE onoff

Explanation Whether a port is capturing packets. When on, the port retains the received packets and makes them available for inspection. The capture criterias are configured using the PC\_xxxparameters. While capture is on the capture parameters cannot be changed.

Summary set and get, value type: B

Parameters *onoff*: coded byte, whether capture is active for this port: OFF ON

Example, set or get: 0/1 P\_CAPTURE OFF

## Payload Properties

### P\_CHECKSUM offset

Explanation	Controls an extra payload integrity checksum, which also covers the header protocols following the Ethernet header. It will therefore catch any modifications to the protocol fields (which should therefore not have modifiers on them).
Summary	set and get, value type: B
Parameters	<i>offset</i> : The offset in the packet where the calculation of the extra checksum is started from. Set to 0 to disable. Valid enable range is [8 .. 127].
Example, set or get:	0/0 P_CHECKSUM 8

#### **P\_RANDOMSEED value**

Explanation	A fixed seed value specified for a port. This value is used for a pseudo-random number generator used when generating traffic that requires random variation in packet length, payload, or modified fields. As long as no part of the port configuration is changed, the generated traffic patterns are reproducible when restarting traffic for the port. A specified seed value of -1 instead creates variation by using a new time-based seed value each time traffic generation is restarted.
Summary	set and get, value type: I
Parameters	<i>value</i> : integer, specifying a fixed seed value for the pseudo-random number generator. -1, new random sequence for each start.
Example, set or get:	0/3 P_RANDOMSEED 12345

#### **P\_MAXHEADERLENGTH value**

Possible values: 128 (default), 256, 512, 1024, 2048

Explanation	The maximum number of header content bytes that can be freely specified for each generated stream. The remaining payload bytes of the packet are auto-generated. The default is 128 bytes. When a larger number is selected there is a corresponding proportional reduction in the number of stream definitions that are available for the port.
-------------	--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Summary set and get, value type: I

Parameters *value*: integer, specifying the maximum number of header bytes.

Example, set or get: 0/3 P\_MAXHEADERLENGTH 256

### P\_MIXWEIGHTS weights

Explanation Allow changing the distribution of the MIX packet size length by specifying the percentage of each of the 16 possible frame sizes used in the MIX. The sum of the percentage values specified must be 100. The command will affect the mix-distribution for all streams on the port. The possible 16 frame sizes are: 56 (not valid for 40G/100G), 60, 64, 70, 78, 92, 256, 496, 512, 570, 576, 594, 1438, 1518, 9216, and 16360. **Note:** This command requires Xena server version 375 or higher.

Summary set and get, value type: I\* (16 values in total)

Parameters

Example set: P\_MIXWEIGHTS 0 25 25 25 25 0 0 0 0 0 0 0 0 0 0

### P\_TPLDMODE setting

**Explanation** Sets the size of the Xena Test Payload (TPLD) used to track streams, perform latency measurements etc. Default is “Normal”, which is a 20 byte TPLD. “Micro” is a condensed version, which is useful when generating very small packets with relatively long headers (like IPv6). It has the following characteristics compared to the “normal” TPLD. When the TPLDMODE is changed, it will affect ALL streams on the port.

1. Only 6 byte long.
2. Less accurate mechanism to separate Xena generated packets from other packet is the network – it is recommended not to have too much other traffic going into the receive Xena port, when micro TPLD is used.
3. No sequence checking (packet loss or packet misordering). The number of received packets for each stream can still be compared to the number of transmitted packets to detect packet loss once traffic has been stopped.

Note: Currently not available on M6SFP, M2SFPT, M6RJ45+/M2RJ45+, M2CFP40, M1CFP100, M2SFP+4SFP

**Summary** set and get, value type: B

**Parameters** *setting*: coded byte:

- Normal (0): Default 20B TPLD.
- Micro (1): 6B micro TPLD

**Example, set or get:** 0/1 P\_TPLDMODE MICRO

## P\_PAYLOADMODE mode

**Explanation** You set this parameter to configure the port to use different payload modes, i.e. normal, extend payload, and custom payload field, for ALL streams on this port. The extended payload feature allows the definition of a much larger (up to MTU) payload buffer for each stream. The custom payload field feature allows you to define a sequence of custom data fields for each stream. The data fields will then be used in a round–robin fashion when packets are sent based on the stream definition.

**Summary** set and get, value type: B

Parameters *mode*: coded integer, which is the payload mode the port should be set

- NORMAL: normal mode
- EXTPL: extended payload
- CDF: custom data field

Example, set 0/1 P\_PAYLOADMODE CDF  
or get:

## Loopback and Latency

### P\_LOOPBACK loopmode

- NONE (normal non-looped operation)
- L1RX2TX (transmit byte-by-byte copy of the incoming packet) [1] [3]
- L2RX2TX (swap source and destination MAC addresses) [1] [3]
- TXON2RX (packet is also transmitted from the port) [2]
- TXOFF2RX (port's transmitter is idle) [2]

Explanation The loop-back mode for a port. Ports can be configured to perform two different kinds of loop-back:

- External RX-to-TX loop-back, where the received packets are re-transmitted immediately. The packets are still processed by the receive logic, and can be captured and analysed.
- Internal TX-to-RX loop-back, where the transmitted packets are received directly by the port itself. This is mainly useful for testing the generated traffic patterns before actual use.

[1] This mode is currently not available on 40G/100G ports. [2] TX2RX loop modes are done before the physical layer. Link sync, 40G/100G CAUI statistics and EEE statistics still reflect the state of the physical link. [3] In L2/L3 RX-to-TX loop mode, a port will only loop Ethernet frames if the destination MAC address (DMAC) corresponds with the MAC address of that particular port.

Summary set and get, value type: B

Parameters *loopmode*: coded byte, containing the loop-back mode for the port

Example, set 0/5 P\_LOOPBACK L2RX2TX  
or get:

### P\_LATENCYMODE mode

**Explanation** Latency is measured by inserting a time-stamp in each packet when it is transmitted, and relating it to the time when the packet is received. There are three separate modes for calculating the latency:

- Last-bit-out to last-bit-in, which measures basic bit-transit time, independent of packet length.
- First-bit-out to last-bit-in, which adds the time taken to transmit the packet itself.
- Last-bit-out to first-bit-in, which subtracts the time taken to transmit the packet itself.

The same latency mode must be configured for the transmitting port and the receiving port; otherwise invalid measurements will result.

**Summary** set and get, value type: B

**Parameters** *mode*: coded byte, which calculation mode to use:

- LAST2LAST
- FIRST2LAST
- LAST2FIRST

Example, set or 0/3 P\_LATENCYMODE LAST2LAST  
get:

### P\_LATENCYOFFSET value

**Explanation** An offset applied to the latency measurements performed for received traffic containing test payloads. This value affects the minimum, average, and maximum latency values obtained through the PR\_TPLDLATENCY parameter.

**Summary** set and get, value type: I

Parameters     *value*: integer, specifying the offset for the latency measurements.

Example, set or get: 0/3 P\_LATENCYOFFSET 1238

### Misc. Parameters

#### P\_FLASH onoff

Explanation     Make the test port LED for a particular port flash on and off with a 1-second interval. This is helpful when you need to identify a specific port within a chassis.

Summary         set and get, value type: B

Parameters     *onoff*: coded byte, whether the test port LED is blinking: [ OFF | ON ]

Example, set or get: 0/0 P\_FLASH ON

## Stream Scripting Parameters

The stream parameters correspond to the STREAM DEFINITION panel of the XenaManager, and deal with configuration of the traffic streams transmitted from a port.

The stream parameter names all have the form PS\_XXX and require both a module index and a port index, as well as a sub-index identifying a particular stream.

### General Information

#### Enabling Traffic

Whether the port is actually transmitting packets is controlled both by the P\_TRAFFIC parameter for the parent port and by the PS\_ENABLE parameter for the stream.

While the parent port is transmitting, the parameters of any enabled stream cannot be changed.

#### Stream Test Payload Data (TPLD)

Each Xena test packet contains a special proprietary data area called the *Test Payload Data* (TPLD) which contains various information about the packet. The TPLD is located just before the Ethernet FCS and consist of the following sections:

### Normal TPLD (20 or 22 bytes)

Field	Length	Explanation
Sequence Number	3 byte	Packet sequence number used for loss and misordering detection.
Timestamp	4 byte	Timestamp value used for latency measurements.
Test Payload ID (TID)	2 byte	Test payload identifier used to identify the sending stream.
Payload Integrity Offset	1 byte	Offset in packet from where to calculate payload integrity.
First Packet Flag	1 bit	Set if this is the first packet after traffic is started.
Checksum Enabled	1 bit	Set if payload integrity checksum is used.
<reserved>	7 bit	
Payload Integrity Offset (MSB)	3 bit	Offset in packet from where to calculate payload integrity, MSB (bits 10:9:8)
Timestamp Decimals	4 bit	Additional decimals for the timestamp.
Checksum	8 byte	TPLD integrity checksum.
<b>Total TPLD Size</b>	<b>20 bytes</b>	

If the **Payload Checksum Offset** option is enabled on the parent port then an additional 2 byte checksum field is inserted in the TPLD sequence – just before the sequence number. This increases the total size of the TPLD to 22 bytes.

### Micro-TPLD (6 bytes)

Field	Length	Explanation
-------	--------	-------------



First Packet Flag	1 bit	Set if this is the first packet after traffic is started.
<reserved>	1 bit	
Test Payload ID (TID)	10 bit	Test payload identifier used to identify the sending stream.
Timestamp	28 bit	Timestamp value used for latency measurements.
Checksum	8 bit	TPLD integrity checksum (CRC-8).

The selection between the default TPLD or the micro-TPLD is done on the parent port. It is thus not possible to use different TPLD types for streams on the same port.

### Disable TPLD

The TPLD function can also be completely disabled for any given stream by setting the Test Payload ID (TID) value for the stream to the value -1 (or the empty value in the XenaManager-2G GUI).

### Minimum Packet Size Considerations

The stream will generally accept any configuration and attempt to transmit packets according to the configuration. In order for the various Xena stream features to work correctly certain aspects about the minimum packet size used must be observed.

The minimum packet size must obviously be large enough to accommodate the defined protocol headers + the final Ethernet FCS field.

If the TPLD function explained above is enabled then each packet must also be able to contain the TPLD area (20, 22 or 6 bytes depending on the configuration).

If the stream payload type is set to **Incrementing** then an additional minimum payload area of 2 bytes is needed. Otherwise excessive payload errors will be reported. This is however not necessary if the **Payload Checksum Offset** option is enabled on the parent port as this will override the payload integrity check implied by the **Incrementing** payload type.

### State and Identification Parameters

**PS\_INDICES** sid sid ...

Explanation	The full list of which streams are defined for a port. These are the sub-index values that are used for the parameters defining the traffic patterns transmitted for the port. Setting the value of this parameter creates a new empty stream for each value that is not already in use, and deletes each stream that is not mentioned in the list. The same can be accomplished one-stream-at-a-time using the PS_CREATE and PS_DELETE commands.
Parameters	<i>sid</i> : integer, the sub-index of a stream definition for the port.
Summary	set and get, value types: I*
Example, set or get:	0/1 PS_INDICES 1 7 9

#### **PS\_CREATE [sid]**

Explanation	Creates an empty stream definition with the specified sub-index value.
Parameters	<i>sid</i> : integer, the sub-index value of the stream definition to create.
Summary	set only, stream index.
Example, set:	0/1 PS_CREATE [5]

#### **PS\_DELETE [sid]**

Explanation	Deletes the stream definition with the specified sub-index value.
Parameters	<i>sid</i> : integer, the sub-index value of the stream definition to delete.
Summary	set only, stream index.
Example, set:	0/1 PS_DELETE [5]

#### **PS\_ENABLE [sid] state**

**Explanation** This property determines if a stream contributes outgoing packets for a port. The value can be toggled between ON and SUPPRESS while traffic is enabled at the port level. Streams in the OFF state cannot be set to any other value while traffic is enabled.

The sum of the rates of all enabled or suppressed streams must not exceed the effective port rate.

*sid*: integer, the sub-index value of the stream definition.

*state*: coded integer, specifies the state of the stream:

- OFF (0) (stream will not be used when port traffic is started)
- ON (1) (stream will be started when port traffic is started)
- SUPPRESS (2) (stream will not be started when port traffic is started but can be started afterwards)

**Summary** set and get, stream index, value type: B

**Parameters** *onoff*: coded byte, whether the test port LED is blinking: [ OFF | ON ]

**Example, set or get:** 0/1 PS\_ENABLE [5] ON

## PS\_COMMENT [sid] comment

**Explanation** The description of a stream.

*sid*: integer, the sub-index value of the stream definition. *comment*: string, containing the description of the stream.

**Summary** set and get, stream index, value type: S

**Example, set or get:** 0/1 PS\_COMMENT [5] "Stream for ..."

## PS\_TPLDID [sid] tpldid

**Explanation**      The identifier of the test payloads inserted into packets transmitted for a stream. A value of -1 disables test payloads for the stream. Test payloads are inserted at the end of each packet, and contains time-stamp and sequence-number information. This allows the receiving port to provide error-checking and latency measurements, in addition to the basic counts and rate measurements provided for all traffic. The test payload identifier furthermore allows the receiving port to distinguish multiple different streams, which may originate from multiple different chassis. Since test payloads are an inter-port and inter-chassis mechanism, the test payload identifier assignments should be planned globally across all the chassis and ports of the testbed.

*sid:*                    integer, the sub-index value of the stream definition.

*tpldid:*                integer, the test payload identifier value.  
-1 (disable test payloads)

**Summary**             set and get, stream index, value type: I

**Example, set or get:**    0/1 PS\_TPLDID [5] 17

## PS\_CONFIG [sid]?

**Explanation**        Multi-parameter query, obtaining all the parameters for a specific stream.

*sid:*                    integer, the sub-index value of the stream definition.

**Summary**             get only, stream index.

**Example, set:**        0/1 PS\_ENABLE [5] ON  
0/1 PS\_PACKETLIMIT [5] 25  
...  
...  
0/1 PS\_PAYLOAD [5] PATTERN 0xAABB00FFEE

## PS\_FULLCONFIG ?

Explanation Multi-parameter query, obtaining all parameters for all streams defined on a port.

*sid:* get only.

Summary

Example, get: 0/1 PS\_INDICES 0 1 5 0/1 PS\_ENABLE [0] ON 0/1 PS\_PACKETLIMIT [0] 25 . . 0/1 PS\_PAYLOAD [0] PATTERN 0xAABB00FFEE 0/1 PS\_ENABLE [1] OFF . . 0/1 PS\_ENABLE [5] ON . .

## Traffic Profile

### PS\_RATEFRACTION [sid] fraction

Explanation The rate of the traffic transmitted for a stream, expressed in millionths of the effective rate for the port.  
The bandwidth consumption includes the inter-frame gap, and is independent of the length of the packets generated for the stream. The sum of the bandwidth consumption for all the enabled streams must not exceed the effective rate for the port.  
Setting this parameter also instructs the Manager to attempt to keep the rate-percentage unchanged in case it has to cap stream rates. Getting it is only valid if the rate was last set using this parameter. *sid*: integer, the sub-index value of the stream definition.

*fraction:* integer, stream rate expressed as a value between 0..1000000.

Summary set and get, stream index, value type: I

Example, set: 0/1 PS\_RATEFRACTION [5] 500000

### PS\_RATEPPS [sid] pps

Explanation The rate of the traffic transmitted for a stream, expressed in packets per second. The bandwidth consumption is heavily dependent on the length of the packets generated for the stream, and also on the inter-frame gap for the port. The sum of

the bandwidth consumption for all the enabled streams must not exceed the effective rate for the port.

Setting this parameter also instructs the Manager to attempt to keep the packets-per-second unchanged in case it has to cap stream rates. Getting it is only valid if the rate was last set using this parameter. *sid*: integer, the sub-index value of the stream definition.

*pps*: integer, stream rate expressed as packets per second.

Summary set and get, stream index, value type: I

Example, set or get: 0/1 PS\_RATEPPS [5] 300000

### PS\_RATEL2BPS [*sid*] bps

Explanation The rate of the traffic transmitted for a stream, expressed in units of bits-per-second at layer-2, thus including the Ethernet header but excluding the inter-frame gap. The bandwidth consumption is somewhat dependent on the length of the packets generated for the stream, and also on the inter-frame gap for the port.

The sum of the bandwidth consumption for all the enabled streams must not exceed the effective rate for the port. Setting this parameter also instructs the Manager to attempt to keep the layer-2 bps rate unchanged in case it has to cap stream rates. Getting it is only valid if the rate was last set using this parameter.

*sid*: integer, the sub-index value of the stream definition. bps: long integer, stream rate expressed as bits-per-second.

Summary set and get, stream index, value type: L

Example, set: 0/1 PS\_RATEL2BPS [5] 800000000

### PS\_RATE [*sid*]?

Explanation Query the rate of the traffic transmitted for a stream in the manner it was last expressed. The response is one of PS\_RATEFRACTION, PS\_RATEPPS, or PS\_RATEL2BPS.

This is the rate that is highlighted in the Manager, and the one it attempts to keep unchanged in case it has to cap stream rates.

*sid*: integer, the sub-index value of the stream definition.

Summary get only, stream index.

Example, set: 0/1 PS\_RATE [5] ?

### PS\_BURST [sid] size density

**Explanation** The burstiness of the traffic transmitted for a stream, expressed in terms of the number of packets in each burst, and how densely they are packed together. The burstiness does not affect the bandwidth consumed by the stream, only the spacing between the packets. A density value of 100 means that the packets are packed tightly together, only spaced by the minimum inter-frame gap. A value of 0 means even, non-bursty, spacing. The exact spacing achieved depends on the other enabled streams of the port.

**Note** For each stream the burst size value may not exceed 500 packets. However, when the Port TX Mode is "Burst"\*, the maximum burst size value for each stream is 10000.

The density value is not used when Port TX Mode is "Burst"\*

*sid*: integer, the sub-index value of the stream definition.

*size*: integer, the number of packets lumped together in a burst.

*density*: integer, the percentage of the available spacing that is inserted between bursts.

Summary set and get, stream index, value types: I,I

Example, set or get: 0/1 PS\_BURST [5] 4 50

\*Feature requires software release 76 or higher

### PS\_BURSTGAP [sid] ipg ibg\*

Explanation	In Burst tx mode this parameter defines the gap between packets in a burst (inter packet gap) and the gap after a burst defined in one stream stops until a burst defined in the next stream starts (inter burst gap).
Note	Only used when Port TX Mode is "Burst"
<i>sid</i> :	integer, the sub-index value of the stream definition.
<i>ipg</i> :	integer, Burst Inter Packet Gap (in bytes).
<i>ibg</i> :	integer, Inter Burst Gap (in bytes).
Summary	set and get, stream index, value types: I,I
Example, set or get:	<ul style="list-style-type: none"> <li>● 0/1 PS_BURSTGAP [5] 20 500</li> </ul>

\*Feature requires software release 76 or higher

### PS\_PACKETLIMIT [sid] count

Explanation	Based on different port transmission mode, the meaning of this API is different. <b>When Port TX Mode is set to NORMAL, STRICT UNIFORM or BURST*</b> : The number of packets that will be transmitted when traffic is started on a port. A value of 0 or -1 makes the stream transmit continuously.
<i>sid</i> :	integer, the sub-index value of the stream definition.
<i>count</i> :	integer, the number of packets. 0 or -1 (disable packet limitation)
Summary	set and get, stream index, value type: I
Example, set or get:	<ul style="list-style-type: none"> <li>● P_TXMODE NORMAL</li> <li>● PS_PACKETLIMIT [5] 25</li> </ul>



Explanation	<b>When Port TX Mode is set to SEQUENTIAL:</b> The number of sequential packets sent before switching to the next stream. Minimum value is 1. Port will transmit continuously until user stops the traffic.
<i>sid:</i>	integer, the sub-index value of the stream definition.
<i>count:</i>	integer, the number of packets. 1 or larger (minimum value since the port transmits at least 1 packet per stream at a round)
Summary	set and get, stream index, value type: I
Example, set or get:	<pre>P_TXMODE SEQUENTIAL PS_PACKETLIMIT [0] 5 PS_PACKETLIMIT [1] 5</pre>

\*Feature requires software release 76 or higher

## Protocol Headers

### PS\_PACKETHEADER [sid] hexdata

Explanation	<p>The first portion of the packet bytes that are transmitted for a stream. This starts with the 14 bytes of the Ethernet header, followed by any contained protocol segments.</p> <p>All packets transmitted for the stream start with this fixed header. Individual byte positions of the packet header may be varied on a packet-to-packet basis using modifiers.</p> <p>The full packet comprises the header, the payload, an optional test payload, and the frame checksum.</p> <p>The header data is specified as raw bytes, since the script environment does not know the field-by-field layout of the various protocol segments. But XenaManager does, so in practice you may use XenaManager's packet editor, and simply query for the resulting hex string at the script level.</p>
<i>sid:</i>	integer, the sub-index value of the stream definition. hexdata: hex bytes, the raw bytes comprising the packet header.
Summary	set and get, stream index, value types: H*

Example, set:      0/1 PS\_PACKETHEADER [5] 0x02AABB...

## PS\_HEADERPROTOCOL [sid] segment segment ...

**Explanation**      This parameter will inform the Xena tester how to interpret the packet header byte sequence specified with PS\_PACKETHEADER. This is mainly for information purposes, and the stream will transmit the packet header bytes even if no protocol segments are specified. The Xena tester however support calculation of certain field values in hardware, such as the IP, TCP and UDP length and checksum fields. This allow the use of hardware modifiers for these protocol segments. In order for this function to work the Xena tester needs to know the type of each segment that precedes the segment where the hardware calculation is to be performed. [Refer to this page](#) for more details on hardware-based calculation of protocol fields.

*sid:*                    integer, the sub-index value of the stream definition.

*segment:*            coded integer, a number specifying a built-in protocol segment:

- ETHERNET (14 bytes)
- VLAN (4 bytes)
- ARP (28 bytes)
- IP (20 bytes)
- IPV6 (40 bytes)
- UDP (8 bytes)
- TCP (20 bytes)
- LLC (3 bytes)
- SNAP (5 bytes)
- GTP (20 bytes)
- ICMP (8 bytes)
- RTP (12 bytes)
- RTCP (4 bytes)
- STP (35 bytes)
- SCTP (12 bytes)
- MACCTRL (4 bytes)
- MPLS (4 bytes)
- PBBTAG (4 bytes)
- FCOE (14 bytes)
- FC (24 bytes)
- FCOETAIL >> (4 bytes)

- IGMP0 (12 bytes)
- IGMP1 (16 bytes)
- -n (n bytes raw segment)

Summary set and get, stream index, value types: B\*

Example, set: 0/1 PS\_HEADERPROTOCOL [5] ETHERNET -4 IP UDP

### PS\_INSERTFCS [sid] onoff

Explanation Whether a valid frame checksum is added to the packets of a stream.

*sid*: integer, the sub-index value of the stream definition.

*onoff*: coded integer, whether frame checksums are inserted: OFF, ON

Summary set and get, stream index, value type: B

Example, set or get: 0/1 PS\_INSERTFCS [5] ON

### PS\_ARPREQUEST [sid] macaddress

Explanation Generates an outgoing ARP request on the test port. The packet header for the stream must contain an IP protocol segment, and the destination IP address is used in the ARP request. If there is a gateway IP address specified for the port and it is on a different subnet than the destination IP address in the packet header, then the gateway IP address is used instead. The framing of the ARP request matches the packet header, including any VLAN protocol segments. This script parameter does not generate an immediate result, but waits until an ARP reply is received on the test port. If no reply is received within 500 milliseconds, it returns <FAILED>.

*macaddress*: hex bytes, specifying the six bytes of the MAC address.

Summary get only, value type: HHHHHH

Example, set: 0/3 PS\_ARPREQUEST [5] 0x001122776655

### PS\_PINGREQUEST [sid] delay ttl

**Explanation** Generates an outgoing ping request using the ICMP protocol on the test port. The packet header for the stream must contain an IP protocol segment, with valid source and destination IP addresses. The framing of the ping request matches the packet header, including any VLAN protocol segments, and the destination MAC address must also be valid, possibly containing a value obtained with PS\_ARPREQUEST. This script parameter does not generate an immediate result, but waits until a ping reply is received on the test port. If no reply is received within 2000 milliseconds, it returns <FAILED>.

*delay:* integer, the number of milliseconds for the ping reply to arrive. *ttl:* byte, the time-to-live value in the ping reply packet.

**Summary** get only, value type: I,B

Example, set: 0/3 PS\_PINGREQUEST [5] 12 128

## Modifiers

### PS\_MODIFIERCOUNT [sid] count

**Explanation** The number of standard 16-bit modifiers active on the packet header of a stream. Each modifier is specified using **PS\_MODIFIER**.

*sid:* integer, the sub-index value of the stream definition.

*count:* integer, the number of modifiers for the stream.

**Summary** set and get, stream index, value type: I

Example, set or get: 0/1 PS\_MODIFIERCOUNT [5] 1

## PS\_MODIFIER [sid,mid] pos mask act rep

Explanation	<p>A packet modifier for a stream header. The headers of each packet transmitted for the stream will be varied according to the modifier specification.</p> <p>This parameter requires two sub-indices, one for the stream and one for the modifier.</p> <p>A modifier is positioned at a fixed place in the header, selects a number of consecutive bits starting from that position, and applies an action to those bits in each packet. Packets can be repeated so that a certain number of identical packets are transmitted before applying the next modification.</p>
<i>sid</i> :	integer, the sub-index value of the stream definition.
<i>mid</i> :	integer, the sub-index value of the modifier.
<i>pos</i> :	integer, the byte position from the start of the packet.
<i>mask</i> :	four hex bytes, the mask specifying which bits to affect.
<i>act</i> :	<p>coded integer, which action to perform on the affected bits:</p> <ul style="list-style-type: none"> <li>● INC (increment)</li> <li>● DEC (decrement)</li> <li>● RANDOM (random)</li> </ul>
<i>rep</i> :	integer, how many times to repeat each packet.
Summary	set and get, stream index, modifier index, value types: I,HHHH,I,I
Example, set or get:	0/1 PS_MODIFIER [5,0] 6 0x0FC00000 RANDOM 1

## PS\_MODIFIERRANGE [sid,mid] min step max

Explanation	<p>Range specification for a packet modifier for a stream header, specifying which values the modifier should take on.</p> <p>This applies only to incrementing and decrementing modifiers; random modifiers always produce every possible bit pattern.</p> <p>The range is specified as a three values: min, step, and max, where max must be equal to min plus a multiple of step. Note that when “decrement” is specified in PS_MODIFIER as the action, the value sequence will begin with the max value</p>
-------------	-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

instead of the min value and decrement from there: {max, max-1, max-2, ..., min, max, max-1...}.

*sid*: integer, the sub-index value of the stream definition.

*mid*: integer, the sub-index value of the modifier.

*min*: integer, the minimum modifier value.

*step*: integer, the increment between modifier values.

*max*: integer, the maximum modifier value.

Summary set and get, stream index, modifier index, value types: l,l,l

Example, set and get: 0/1 PS\_MODIFIERRANGE [5,0] 100 10 200

### PS\_MODIFIEREXTCNT [sid] count

Explanation The number of extended 24-bit modifiers active on the packet header of a stream. Each modifier is specified using **PS\_MODIFIEREXT**.

Notes: **The extended modifier feature works for 40G/100G ports only. This feature requires Xena server version 375 or higher.**

*sid*: integer, the sub-index value of the stream definition.

*count*: integer, the number of modifiers for the stream.

Summary set and get, stream index, value type: l

Example, set: 0/1 PS\_MODIFIERCOUNT [5] 1

### PS\_MODIFIEREXT [sid,mid] pos mask act rep

Explanation An extended packet modifier for a stream header. The headers of each packet transmitted for the stream will be varied according to the modifier specification. The modifier acts on 24 bits and takes up the space for two 16-bit modifiers to do this.

This parameter requires two sub-indices, one for the stream and one for the modifier.

A modifier is positioned at a fixed place in the header, selects a number of consecutive bits starting from that position, and applies an action to those bits in each packet. Packets can be repeated so that a certain number of identical packets are transmitted before applying the next modification.

Notes: **The extended modifier feature works for 40G/100G ports only. This feature requires Xena server version 375 or higher.**

*sid*: integer, the sub-index value of the stream definition.

*mid*: integer, the sub-index value of the modifier.

*pos*: integer, the byte position from the start of the packet. Cannot be < 1 !

*mask*: four hex bytes, the mask specifying which bits to affect.

*act*: coded integer, which action to perform on the affected bits:

- INC (increment) – Note: This is the only value supported for now.

*rep*: integer, how many times to repeat each packet. Note: For now the only value supported is 1.

Summary set and get, stream index, modifier index, value types: I,HHHHHHHH,I,I

Example, set or get: 0/1 PS\_MODIFIER [5,0] 6 0xFFFFFFFF00 INC1

## PS\_MODIFIEREXTRANGE [sid,mid] min step max

Explanation Range specification for an extended packet modifier for a stream header, specifying which values the modifier should take on. This applies only to incrementing and decrementing modifiers; random modifiers always produce every possible bit pattern. The range is specified as a three values: min, step, and max, where max must be equal to min plus a multiple of step. Note that when “decrement” is specified in PS\_MODIFIEREXT as the action, the value sequence will begin with the max value instead of the min value and decrement from there: {max, max-1, max-2, ..., min, max, max-1...}.

<i>sid:</i>	integer, the sub-index value of the stream definition.
<i>mid:</i>	integer, the sub-index value of the modifier.
<i>min:</i>	iinteger, the minimum modifier value.
<i>step:</i>	integer, the increment between modifier values.
<i>max:</i>	integer, the maximum modifier value.
<i>rep:</i>	integer, how many times to repeat each packet. Note: For now the only value supported is 1.

Summary set and get, stream index, modifier index, value types: I,I,I

Example, set or get: 0/1 PS\_MODIFIEREXTRANGE [5,0] 100 10 200

## Packet Size and Payload

### PS\_PACKETLENGTH [sid] type min max

**Explanation** The length distribution of the packets transmitted for a stream. The length of the packets transmitted for a stream can be varied from packet to packet, according to a choice of distributions within a specified min..max range. The length of each packet is reflected in the size of the payload portion of the packet, whereas the header has constant length. Length variation complements, and is independent of, the content variation produced by header modifiers.

*sid:* integer, the sub-index value of the stream definition.

*type:* coded integer, the kind of distribution:

- FIXED (all packets have min size)
- INCREMENTING (incrementing from min to max)
- BUTTERFLY (min, max, min+1, max-1, min+2, max-2, etc)
- RANDOM (random between min and max)
- MIX (a mixture of sizes between 56 and 1518, average 464 bytes)

*min:* integer, lower limit on the packet length.



*max:* integer, upper limit on the packet length.

Summary set and get, stream index, value types: I,I,I

Example, set or get: 0/1 PS\_PACKETLENGTH [5] BUTTERFLY 100 1500

### PS\_PAYLOAD [sid] type hexdata

Explanation The payload content of the packets transmitted for a stream.

The payload portion of a packet starts after the header and continues up until the test payload or the frame checksum. The payload may vary in length, and is filled with either an incrementing sequence of byte values, or a repeated multi-byte pattern.

Length variation complements, and is independent of, the content variation produced by header modifiers.

*sid:* integer, the sub-index value of the stream definition.

*type:* coded integer, the kind of payload content:

- PATTERN (a pattern is repeated up through the packet)
- INCREMENTING (bytes are incremented up through the packet)
- PRBS (bytes are randomized from packet to packet)
- RANDOM (a random generated pattern)

*hexdata:* hex bytes, a pattern of bytes to be repeated. The maximum length of the pattern is 18 bytes. Only used if *type* is set to PATTERN.

Summary set and get, stream index, value types: B,H\*

Example, set or get: 0/1 PS\_PAYLOAD [5] PATTERN 0xAABB00FFEE

### PS\_EXTPAYLOAD [sid] hexdata

Explanation This parameter controls the extended payload feature. The PS\_PAYLOAD parameter described above only allow the user to specify an 18 byte pattern (when PS\_PAYLOAD is set to PATTERN). The PS\_EXTPAYLOAD parameter allow the

definition of a much larger (up to MTU) payload buffer for each stream. The extended payload will be inserted immediately after the end of the protocol segment area.

The feature require that the **P\_PAYLOADMODE** parameter on the parent port has been set to **EXTPL**. This enables the feature for all streams on this port.

*sid*: integer, the sub-index value of the stream definition.

*hexdata*: hex bytes, a pattern of bytes to be repeated.

Summary set and get, stream index, value types: H\*

Example, set or get: 0/1 PS\_EXTPAYLOAD [5] 0x00112233445566778899AABBCCDDEEFF

## PS\_CDFOFFSET [sid] offset

Explanation This parameter is part of the Custom Data Field (CDF) feature. The CDF offset for the stream is the location in the stream data packets where the various CDF data will be inserted. All fields for a given stream uses the same offset value.

The default value is zero (0) which means that the CDF data will be inserted at the very start of the packet, thus overwriting the packet protocol headers. If you want the CDF data to start immediately after the end of the packet protocol headers you will have to set the CDF field offset manually.

The feature require that the **P\_PAYLOADMODE** parameter on the parent port has been set to **CDF**. This enables the feature for all streams on this port.

*sid*: integer, the sub-index value of the stream definition.

*offset*: integer, the location where the CDF data will be inserted.

Summary set and get, stream index, value types: I

Example, set or get: 0/1 PS\_CDFOFFSET [5] 14

## PS\_CDFCOUNT [sid] count

**Explanation** This parameter is part of the Custom Data Field (CDF) feature. It controls the number of data fields available for each stream. You can set a different number of fields for each stream.

Changing the field count value to a larger value will leave all existing fields intact. Changing the field count value to a smaller value will remove all existing fields with an index larger than or equal to the new count.

The feature require that the **P\_PAYLOADMODE** parameter on the parent port has been set to **CDF**. This enables the feature for all streams on this port.

The feature require that the **P\_PAYLOADMODE** parameter on the parent port has been set to **CDF**. This enables the feature for all streams on this port.

*sid*: integer, the sub-index value of the stream definition.

*count*: integer, the number of CDF data fields to allocate for the stream.

**Summary** set and get, stream index, value types: I

**Example, set or get:** 0/1 PS\_CDFCOUNT [5] 4

## PS\_CDFDATA [sid, cid] hexdata

**Explanation** This parameter is part of the Custom Data Field (CDF) feature. It controls the actual field data for a single field. It is possible to define fields with different data lengths for each stream.

If the length of a data field exceeds (packet length – CDF offset) defined for the stream the field data will be truncated when transmitted.

The feature require that the **P\_PAYLOADMODE** parameter on the parent port has been set to **CDF**. This enables the feature for all streams on this port.

*sid*: integer, the sub-index value of the stream definition.

*cid*: integer, the sub-index value for the data field.

*hexdata*: hex bytes, a pattern of bytes to be used.

Summary            set and get, stream index, value types: H\*

Example, set or    0/1 PS\_CDFDATA [5] 0x1122334455667788  
get:

## Error Injection

### PS\_INJECTFCSERR [sid]

**Explanation** Force a frame checksum error in one of the packets currently being transmitted from a stream. This can aid in analysing the error-detection functionality of the system under test. Traffic must be on for the port, and the stream must be enabled.

*sid:* integer, the sub-index value of the stream definition.

**Summary** set only, stream index.

**Example, set:** 0/1 PS\_INJECTFCSERR [5]

### PS\_INJECTSEQERR [sid]

**Explanation** Force a sequence error by skipping a test payload sequence number in one of the packets currently being transmitted from a stream. This can aid in analyzing the error-detection functionality of the system under test. Traffic must be on for the port, and the stream must be enabled and include test payloads.

*sid:* integer, the sub-index value of the stream definition.

**Summary** set only, stream index.

**Example, set:** 0/1 PS\_INJECSEQSERR [5]

### PS\_INJECTMISERR [sid]

**Explanation** Force a disorder error by swapping the test payload sequence numbers in two of the packets currently being transmitted from a stream. This can aid in analysing the error-detection functionality of the system under test. Traffic must be on for the port, and the stream must be enabled and include test payloads.

*sid:* integer, the sub-index value of the stream definition.

**Summary** set only, stream index.

Example, set: 0/1 PS\_INJECTMISERR [5]

### PS\_INJECTPLDERR [sid]

**Explanation** Force a payload integrity error in one of the packets currently being transmitted from a stream.  
Payload integrity validation is only available for incrementing payloads, and the error is created by changing a byte from the incrementing sequence. The packet will have a correct frame checksum, but the receiving Xena chassis will detect the invalid payload based on information in the test payload. Traffic must be on for the port, and the stream must be enabled and include test payloads.

*sid:* integer, the sub-index value of the stream definition.

**Summary** set only, stream index.

Example, set: 0/1 PS\_INJECTPLDERR [5]

### PS\_INJECTTPLDERR [sid]

**Explanation** Force a test payload error in one of the packets currently being transmitted from a stream.  
This means that the test payload will not be recognized at the receiving port, so it will be counted as a no- test-payload packet, and there will be a lost packet for the stream. Traffic must be on for the port, and the stream must be enabled and include test payloads.

*sid:* integer, the sub-index value of the stream definition.

**Summary** set only, stream index.

Example, set: 0/1 PS\_INJECTTPLDERR [5]

## Filter Scripting Parameters

The filter and term parameters correspond to the FILTER TERMS and FILTER DEFINITION panels of the Manager, and deal with configuration of the basic terms and conditions active on the received traffic of a port.

The filter and term parameter names all have the form **PM\_<xxx>**, **PL\_<xxx>** and **PF\_<xxx>**, and require both a module index and a port index, as well as a sub-index identifying a particular match term, length term, or filter.

The match terms and length terms provide basic true/false indications for each packet received on the port, and each filter specifies a compound Boolean condition on these true/false values to determine if the filter as a whole is true/false.

While a filter is enabled, neither its condition nor the definition of each match term or length term used by the condition can be changed.

### PM\_INDICES mid mid ...

Explanation	The full list of which match terms are defined for a port. These are the sub-index values that are used for the parameters defining the content-based matching of packets received for the port.
	Setting the value of this parameter creates a new empty match term for each value that is not already in use, and deletes each match term that is not mentioned in the list. The same can be accomplished onematch-term-at-a-time using the PM_CREATE and PM_DELETE commands.

*mid:* integer, the sub-index of a match term definition for the port.

Summary set and get, value types: I\*

Example, set or get:  
0/1 PM\_INDICES 1 3

### PM\_CREATE [mid]

Explanation	Creates an empty match term definition with the specified sub-index value.
-------------	----------------------------------------------------------------------------

*mid*: integer, the sub-index value of the match term definition to create.

Summary set only, match term index.

Example, set: 0/1 PM\_CREATE [3]

### **PM\_DELETE [*mid*]**

Explanation Deletes the match term definition with the specified sub-index value. A match term cannot be deleted while it is used in the condition of any filter for the port.

*mid*: integer, the sub-index value of the match term definition to delete.

Summary set only, match term index.

Example, set: 0/1 PM\_DELETE [3]

### **PM\_PROTOCOL [*mid*] *segment segment ...***

Explanation The protocol segments assumed on the packets received on the port.

This is mainly for information purposes, and helps you identify which portion of the packet header is being matched. The actual value definition the match position is specified with PM\_POSITION.

*mid*: integer, the sub-index value of the match term definition.

*segment*: coded integer, a number specifying a built-in protocol segment: Uses the same coded values as the PS\_HEADERPROTOCOLparameter.

Summary set and get, match term index, value types: B\*

Example, set or get: 0/1 PM\_PROTOCOL [3] ETHERNET VLAN



## PM\_POSITION [*mid*] *byteoffset*

**Explanation**      The position within each received packet where content matching begins for the port.

*mid*:                    integer, the sub-index value of the match term definition.

*byteoffset*:         integer, offset from the start of the packet bytes.

**Summary**            set and get, match term index, value types: I

**Example, set:**      0/1 PM\_POSITION [3] 14

## PM\_MATCH [*mid*] *mask value*

**Explanation**      The value that must be found at the match term position for packets received on the port. The mask can make certain bit positions don't-care.

*mid*:                    integer, the sub-index value of the match term definition.

*mask*:                 eight hex bytes, which bits are significant in the match operation.

*value*:                eight hex bytes, the value that must be found for the match term to be true.

**Summary**            set and get, match term index, value types: HHHHHHHH,HHHHHHHH

**Example, set:**      0/1 PM\_MATCH [3] 0x0FFF000000000000 0x0123000000000000

## PM\_CONFIG [*mid*]?

**Explanation**      Multi-parameter query, obtaining all the parameters for a specific match term.

*mid*:                    integer, the sub-index value of the match term definition.

**Summary**            get only, match term index.

Example, set: 0/1 PM\_PROTOCOL [3] ETHERNET VLAN 0/1 PM\_POSITION [3] 14 0/1 PM\_MATCH [3] 0x0FFF000000000000 0x0123000000000000

## PM\_FULLCONFIG ?

### Explanation

Multi-parameter query, obtaining all parameters for all match terms defined on a port.

Summary get only.

### Example, get:

```
0/1 0/1 PM_INDICES PM_PROTOCOL 1 3 [1] ETHERNET IP UD
P
```

.  
.

```
0/1 0/1 PM_PROTOCOL [3] [3] ETHERNET 14 VLAN
PM_POSITION
```

```
0/1 PM_MATCH [3] 0x0FFF000000000000 0x0123000000000000
```

## PL\_INDICES lid lid ...

Explanation The full list of which length terms are defined for a port. These are the sub-index values that are used for the parameters defining the length-based matching of packets received for the port. Setting the value of this parameter creates a new empty length term for each value that is not already in use, and deletes each length term that is not mentioned in the list.

The same can be accomplished one- length-term-at-a-time using the PL\_CREATE and PL\_DELETE commands.

*lid*: integer, the sub-index of a length term definition for the port.

Summary set and get, value types: I\*

Example, set or  
get: 0/1 PL\_INDICES 0

### **PL\_CREATE [lid]**

Explanation Creates an empty length term definition with the specified sub-index value.

*lid*: integer, the sub-index value of the length term definition to create.

Summary set only, length term index.

Example, set: 0/1 PL\_CREATE [0]

### **PL\_DELETE [lid]**

Explanation Deletes the length term definition with the specified sub-index value. A length term cannot be deleted while it is used in the condition of any filter for the port.

*lid*: integer, the sub-index value of the length term definition to delete.

Summary set only, length term index.

Example, set: 0/1 PL\_DELETE [0]

### **PL\_LENGTH [lid] type size**

Explanation The specification for a length-based check that is applied on the packets received on the port.

*lid*: integer, the sub-index value of the length term definition.

*type*: coded integer, whether to test for shorter-than or longer-than:  
AT\_MOST (packet length must be less-than-or-equal to specified size)  
AT\_LEAST (packet length must be greater-than-or-equal to specified size)

*size*: integer, the value to compare the packet length against.

Summary set and get, length term index, value types: I,I

Example, set or get: 0/1 PL\_LENGTH [0] AT\_MOST 100

## PL\_FULLCONFIG ?

Explanation Multi-parameter query, obtaining all parameters for all length terms defined on a port.

Summary get only.

Example, get:
 

- 0/1 PL\_INDICES 0
- 0/1 PL\_LENGTH [0] AT\_MOST 100

## PF\_INDICES *fid fid ...*

Explanation The full list of which filters are defined for a port. These are the sub-index values that are used for the parameters defining the compound conditions on the match/length terms operating on the packets received for the port.

Setting the value of this parameter creates a new empty filter for each value that is not already in use, and deletes each filter that is not mentioned in the list. The same can be accomplished one-filter-at-a-time using the PF\_CREATE and PF\_DELETE commands.

*fid*: integer, the sub-index of a filter definition for the port.

Summary set and get, value types: I\*

Example, set or get: 0/1 PF\_INDICES 0 3

## PF\_CREATE [*fid*]

Explanation Creates an empty filter definition with the specified sub-index value.

*fid:* integer, the sub-index value of the filter definition to create.

Summary set only, filter index.

Example, set or get: 0/1 PF\_CREATE [3]

### **PF\_DELETE [fid]**

Explanation Deletes the filter definition with the specified sub-index value.

*fid:* integer, the sub-index value of the filter definition to delete.

Summary set only, filter index.

Example, set: 0/1 PF\_DELETE [3]

### **PF\_ENABLE [fid] onoff**

Explanation Whether a filter is currently active on a port.

While a filter is enabled its condition cannot be changed, nor can any match term or length terms used by it.

*fid:* integer, the sub-index value of the filter definition.

*onoff:* coded integer, whether the filter is enabled: OFF ON

Summary set and get, filter index, value types: B

Example, set or get: 0/1 PF\_ENABLE [3] OFF

### **PF\_COMMENT [fid] comment**

Explanation The description of a filter.

*fid:* integer, the sub-index value of the filter definition.

*comment:* string, containing the description of the filter.

Summary set and get, filter index, value types: S

Example, set or get: 0/1 PF\_COMMENT [3] "Filter for ..."

### PF\_CONDITION [*fid*] *terms terms ...*

Explanation The boolean condition on the terms specifying when the filter is satisfied. The condition uses a canonical and-or-not expression on the match terms and length terms.

The condition is specified using a number of compound terms, each encoded as an integer value specifying an arbitrary set of the match terms and length terms defined for the port. Each match/length term has a specific power-of-two value, and the set is encoded as the sum of the values for the contained terms:

Value for match term [*mid*] =  $2^{\text{mid}}$  Value for length term [*lid*] =  $2^{(\text{lid}+16)}$

A compound term is true if all the match terms and length terms contained in it are true. This supports the and-part of the condition.

If some compound term is satisfied, the condition as a whole is true. This is the or-part of the condition.

The first few compound terms at the even positions (second, fourth, ...) are inverted, and all the contained match terms and length terms must be false at the same time that the those of the preceding compound term are true. This is the not-part of the condition.

In practice, the simplest way to generate these encodings is to use the Manager, which supports Boolean expressions using the operators &, |, and ~, and simply query the chassis for the resulting script-level definition.

*fid:* integer, the sub-index value of the filter definition. *terms:* integer, encoding a compound term which is a set of the match terms and length terms.

Summary set and get, filter index, value types: I\*

Example, set or  
get: 0/1 PF\_CONDITION [3]

#### **PF\_CONFIG [fid]?**

Explanation Multi-parameter query, obtaining all the parameters for a specific filter.

*fid:* integer, the sub-index value of the filter definition.

Summary get only, filter index.

Example, get: 0/1 PF\_COMMENT [3] "Filter for ..." 0/1 PF\_CONDITION [3] 0/1 PF\_ENABLE [3] OFF

#### **PF\_CONFIG [fid]?**

Explanation Multi-parameter query, obtaining all parameters for all filters defined on a port.

Summary get only.

Example, get: 0/1 PF\_INDICES 0 3 0/1 PF\_COMMENT [0] "Filter for ..." .. 0/1 PF\_COMMENT [3]  
"Filter for ..." 0/1 PF\_CONDITION [3] 0/1 PF\_ENABLE [3] OFF

## Capture Scripting Parameters

The capture parameters correspond to the Capture panel of the XenaManager, and deal with configuration of the capture criteria and inspection of the captured data from a port.

Whether the port is enabled for capturing packets is specified by the P\_CAPTURE parameter. Captured packets are indexed starting from 0, and are stored in a buffer that is cleared before capture starts. While on, the capture configuration parameters cannot be changed.

The capture parameter names all have the form **PC\_<xxx>** and require both a module index and a port index. The per-packet parameters also use a sub-index identifying a particular packet in the capture buffer.

### PC\_TRIGGER start filter1 stop filter2

Explanation	<p>The criteria for when to start and stop the capture process for a port.</p> <p>Even when capture is enabled with P_CAPTURE, the actual capturing of packets can be delayed until a particular start criteria is met by a received packet. Likewise, a stop criteria can be specified, based on a received packet. If no explicit stop criteria is specified, capture stops when the internal buffer runs full. In buffer overflow situations, if there is an explicit stop criteria, then the latest packets will be retained (and the early ones discarded), and otherwise the earliest packets are retained (and the later ones discarded).</p>
Summary	set and get, value types: I,I,I,I
Parameters	<p><i>start</i>: coded integer, the criteria for starting the actual packet capture:</p> <ul style="list-style-type: none"> <li>● ON (start immediately when capture is started)</li> <li>● FCSERR (start when receiving a packet containing a frame checksum error)</li> <li>● FILTER (start when receiving a packet satisfying a filter condition)</li> <li>● PLDERR (start when receiving a packet containing a packet payload error)</li> </ul> <p><i>filter1</i>: integer, the index of a particular filter for the start criteria.</p> <p><i>stop</i>: coded integer, the criteria for stopping the actual packet capture:</p> <ul style="list-style-type: none"> <li>● FULL (continue until the capture buffer runs full)</li> <li>● FCSERR (continue until receiving a packet with a frame checksum error)</li> <li>● FILTER (continue until receiving a packet satisfying a filter condition)</li> <li>● PLDERR (continue until receiving a packet with a packet payload error)</li> <li>● USERSTOP* (continue until the user stops the capture manually)</li> </ul> <p><i>filter2</i>: integer, the index of a particular filter for the stop criteria.</p> <p>*keyword can be replaced by 4 if not supported.</p>



Example, get: 0/1 PC\_TRIGGER FILTER 3 FULL 0  
 0/1 PC\_TRIGGER ON 0 FULL 0  
 \*0/1 PC\_TRIGGER ON 0 4 0 (PC\_TRIGGER ON 0 USERSTOP 0)

## PC\_KEEP which index bytes

**Explanation** Which packets to keep once the start criteria has been triggered for a port. Also how big a portion of each packet to retain, saving space for more packets in the capture buffer.

**Summary** set and get, value types: I,I,I

**Parameters** *which*: coded integer, which general kind of packets to keep:

- ALL (keep all packets between the start and stop trigger)
- FCSERR (keep only those packets with frame checksum errors)
- NOTPLD (keep only those packets without a test payload)
- TPLD (keep only those packets with a test payload and specific id)
- FILTER (keep only those packets satisfying a specific filter condition)
- PLDERR (Keep only those packets with payload errors)

*index*: integer, test payload id or filter index for which packets to keep.  
*bytes*: integer, how many bytes to keep in the buffer for of each packet. The value -1 means no limit on packet size.

**Example** 0/1 PC\_KEEP TPLD 17 30

## PC\_STATS status packets starttime

**Explanation** Obtains the number of packets currently in the capture buffer for a port. The count is reset to zero when capture is turned on.

**Summary** get only, value types: L,L,L

**Parameters** *status*: long integer, 1 if capture has been stopped because of overflow, 0 if still running.  
*packets*: long integer, the number of packets in the buffer.  
*starttime*: long integer, time when capture was started, in nano-seconds since 2010-01-01.

Example            0/1 PC\_STATS 0 987 3453543453

## PC\_PACKET [cid] hexdata

Explanation       Obtains the raw bytes of a captured packet for a port.  
The packet data may be truncated if the PC\_KEEP parameter specified a limit on the number of bytes kept.

Summary            get only, capture packet index, value types: H\*

Parameters        *cid*: integer, the sub-index value of the captured packet. *hexdata*: hex bytes, the raw bytes kept for the packet.

Example            0/1 PC\_PACKET [986] 0x00AA00CC...

## PC\_EXTRA [cid] time latency ifg length

Explanation       Obtains extra information about a captured packet for a port. The information comprises time of capture, latency, inter-frame gap, and original packet length. Latency is only valid for packets with test payloads and where the originating port is on the same module and therefore has the same clock.

Summary            get, capture packet index, value types: L,L,L,I

Parameters        *cid*: integer, the sub-index value of the captured packet.  
*time*: long integer, time when packet was captured, in nano-seconds since 2010-01-01.  
*latency*: long integer, the number of nano-seconds since packet was transmitted.  
*ifg*: long integer, the number of byte-times since previous packet.  
*length*: integer, the real length of the packet on the wire.

Example            0/1 PC\_EXTRA [986] 30000000 40000 100 555

## PC\_INFO [cid]?

Explanation	Multi-parameter query, obtaining all the information for a particular captured packet for a port.
Summary	get only, capture packet index.
Parameters	<i>cid</i> : integer, the sub-index value of the captured packet.
Example	0/1 PC_PACKET [986] 0x00AA00CC... 0/1 PC_EXTRA [986] 30000000 40000 100 555

### PC\_FULLCONFIG ?

Explanation	Multi-parameter query, obtaining all parameters of the capture configuration for a port. This does not include any captured data itself.
Summary	get only.
Parameters	None
Example	0/1 PC_TRIGGER FILTER 3 FULL 0 0/1 PC_KEEP TPLD 17 30

## Statistics Scripting Parameters

The statistics parameters correspond to the Transmit Statistics and Receive Statistics panels of the XenaManager, and provide quantitative information about the transmitted and received packets on a port.

The statistics parameter names all have the form **PT\_<xxx>** and **PR\_<xxx>** and require both a module index and a port index. Those parameters dealing with a specific transmitted stream also have a sub-index, and so have the parameters dealing with a specific received test payload id and a specific filter.

All bit-and byte-level statistics are at layer-2, so they include the full Ethernet frame, and exclude the inter-frame gap and preamble.

### PT\_TOTAL bps pps bytes packets

Explanation	Obtains statistics concerning all the packets transmitted on a port.
Parameters	<i>bps</i> : long integer, number of bits transmitted in the last second. <i>pps</i> : long integer, number of packets transmitted in the last second. <i>bytes</i> : long integer, number of bytes transmitted since statistics were cleared. <i>packets</i> : long integer, number of packets transmitted since statistics were cleared.
Summary	get only, value types: L,L,L,L
Example, get:	0/0 PT_TOTAL 8000000000 15000000 12345678987654 123456789876

### PT\_NOTPLD bps pps bytes packets

Explanation	Obtains statistics concerning the packets without a test payload transmitted on a port.
Parameters	<i>bps</i> : long integer, number of bits transmitted in the last second. <i>pps</i> : long integer, number of packets transmitted in the last second. <i>bytes</i> : long integer, number of bytes transmitted since statistics were cleared. <i>packets</i> : long integer, number of packets transmitted since statistics were cleared.
Summary	get only, value types: L,L,L,L

Example, get: `0/0 PT_NOTPLD 800000 1000 1234567 12345`

The statistics parameters correspond to the Transmit Statistics and Receive Statistics panels of the XenaManager, and provide quantitative information about the transmitted and received packets on a port.

The statistics parameter names all have the form **PT\_<xxx>** and **PR\_<xxx>** and require both a module index and a port index. Those parameters dealing with a specific transmitted stream also have a sub-index, and so have the parameters dealing with a specific received test payload id and a specific filter.

All bit-and byte-level statistics are at layer-2, so they include the full Ethernet frame, and exclude the inter-frame gap and preamble.

### **PT\_TOTAL bps pps bytes packets**

Explanation	Obtains statistics concerning all the packets transmitted on a port.
Parameters	<i>bps</i> : long integer, number of bits transmitted in the last second. <i>pps</i> : long integer, number of packets transmitted in the last second. <i>bytes</i> : long integer, number of bytes transmitted since statistics were cleared. <i>packets</i> : long integer, number of packets transmitted since statistics were cleared.
Summary	get only, value types: L,L,L,L
Example, get:	<code>0/0 PT_TOTAL 8000000000 15000000 12345678987654 123456789876</code>

### **PT\_NOTPLD bps pps bytes packets**

Explanation	Obtains statistics concerning the packets without a test payload transmitted on a port.
Parameters	<i>bps</i> : long integer, number of bits transmitted in the last second. <i>pps</i> : long integer, number of packets transmitted in the last second. <i>bytes</i> : long integer, number of bytes transmitted since statistics were cleared. <i>packets</i> : long integer, number of packets transmitted since statistics were cleared.
Summary	get only, value types: L,L,L,L

Example, get: 0/0 PT\_NOTPLD 800000 1000 1234567 12345

### **PT\_EXTRA arptxreq arptxrsp pingtxreq pingtxrsp fcs seq mis pld tpld train igmp**

**Explanation** Obtains additional statistics for packets transmitted on a port.

**Parameters**

- arptxreq: long integer, number of ARP requests transmitted
- arptxrsp: long integer, number of ARP responses transmitted
- pingtxreq: long integer, number of PING requests transmitted
- pingtxrsp: long integer, number of PING responses transmitted
- fcs: long integer, number of FCS errors injected
- seq: long integer, number of sequence mismatch errors injected
- mis: long integer, number of packet misordering errors injected
- pld: long integer, number of payload errors injected
- tpld: long integer, number of payload integrity errors injected
- train: long integer, number of MAC learning (training) packets transmitted
- igmp: long integer, number of IGMP JOIN packets transmitted

**Summary** get only, value types: L\*

Example, get: 0/0 PT\_EXTRA 1 0 2 3 0 0 0 1 0 4 1

### **PT\_STREAM [sid] bps pps bytes packets**

**Explanation** Obtains statistics concerning the packets of a specific stream transmitted on a port.

**Parameters**

- sid: integer, the sub-index value of the stream definition.
- bps: long integer, number of bits transmitted in the last second.
- pps: long integer, number of packets transmitted in the last second.
- bytes: long integer, number of bytes transmitted since statistics were cleared.
- packets: long integer, number of packets transmitted since statistics were cleared.

**Summary** get only, stream index, value types: L,L,L,L

Example, get: 0/0 PT\_STREAM [5] 800000000 1500000 1234567898765 12345678987

## PT\_ALL ?

Explanation      Multi-parameter query, obtaining all the transmit statistics for a port.

Summary            get only.

Example, get:

- 0/0 PT\_TOTAL 8000000000 15000000 12345678987654 123456789876
- 0/0 PT\_NOTPLD 800000 1000 1234567 12345 0/0 PT\_STREAM [0]
- 8000000000 1500000 1234567898765 12345678987 0/0 PT\_STREAM [1]
- 7000000000 1300000 1134567898765 11345678987 0/0 PT\_STREAM [5]
- 6000000000 1100000 1034567898765 10345678987

## PT\_CLEAR

Explanation      Clear all the transmit statistics for a port. The byte and packet counts will restart at zero.

Summary            set only.

Example, set:      0/0 PT\_CLEAR

## PR\_TOTAL bps pps bytes packets

Explanation      Obtains statistics concerning all the packets received on a port.

Parameters        *bps*: long integer, number of bits received in the last second.  
*pps*: long integer, number of packets received in the last second.  
*bytes*: long integer, number of bytes received since statistics were cleared.  
*packets*: long integer, number of packets received since statistics were cleared.

Summary            get only, value types: L,L,L,L

Example, get:      0/0 PR\_TOTAL 8000000000 15000000 12345678987654 123456789876

## PR\_NOTPLD bps pps bytes packets

Explanation	Obtains statistics concerning the packets without a test payload received on a port.
Parameters	<i>bps</i> : long integer, number of bits received in the last second. <i>pps</i> : long integer, number of packets received in the last second. <i>bytes</i> : long integer, number of bytes received since statistics were cleared. <i>packets</i> : long integer, number of packets received since statistics were cleared.
Summary	get only, value types: L,L,L,L
Example, get:	0/0 PR_NOTPLD 800000 1000 1234567 12345

## PR\_EXTRA fcseerrors pauseframes arprequests arpreplies pingrequest pingreplies gapcount gapduration

Explanation	Obtains statistics concerning special packets received on a port since receive statistics were cleared.
Parameters	<i>fcseerrors</i> : long integer, number of packets with frame checksum errors. <i>pauseframes</i> : long integer, number of Ethernet pause frames. <i>arprequests</i> : long integer, number of ARP request packets received. <i>arpreplies</i> : long integer, number of ARP reply packets received. <i>pingrequests</i> : long integer, number of PING request packets received. <i>pingreplies</i> : long integer, number of PING reply packets received. <i>gapcount</i> : long integer, number of gap monitor gaps encountered. <i>gapduration</i> : long integer, combined duration of gap monitor gaps encountered, <b>microseconds</b> .
Summary	get only, value types: L*
Example, get:	0/0 PR_EXTRA 0 0 0 0 0 2 532

## PR\_TPLDS tid tid ...

Explanation	Obtain the set of test payload IDs observed among the received packets since receive statistics were cleared. Traffic statistics for these test payload streams will
-------------	----------------------------------------------------------------------------------------------------------------------------------------------------------------------



have non-zero byte and packet count. *tid*: integer, identifier of test payload with non-zero packet count.

Summary            get only, value types: I\*

Example, get:      0/0 PR\_TPLDS 17 77

### PR\_TPLDTRAFFIC [*tid*] *bps pps byt pac*

Explanation        Obtains traffic statistics concerning the packets with a particular test payload id received on a port.

Parameters         *tid*: integer, the identifier of the test payload.  
*bps*: long integer, number of bits received in the last second.  
*pps*: long integer, number of packets received in the last second.  
*byt*: long integer, number of bytes received since statistics were cleared.  
*pac*: long integer, number of packets received since statistics were cleared.

Summary            get only, test payload id, value types: L,L,L,L

Example, get:      0/0 PR\_TPLDTRAFFIC [17] 80000000 150000 123456789876 1234567898

### PR\_TPLDERRORS [*tid*] *dummy seq mis pld*

Explanation        Obtains statistics concerning errors in the packets with a particular test payload id received on a port.

The error information is derived from analysing the various fields contained in the embedded test payloads of the received packets, independent of which chassis and port may have originated the packets.

Note that packet-lost statistics involve both a transmitting port and a receiving port, and in particular knowing which port originated the packets with a particular test payload identifier. This information requires knowledge of the global test environment, and is not supported at the port-level.

Parameters         **Index Values**

*tid*: integer, the identifier of the test payload

### Data Values

*dummy*: long integer, not used

*seq*: long integer, number of non-incrementing-sequence-number events.

*mis*: long integer, number of swapped-sequence-number disorder events.

*pld*: long integer, number of packets with non-incrementing payload content.

Summary            get only, test payload id, value types: L,L,L,L

Example, get:      0/0 PR\_TPLDERRORS [17] 0 1 0 0

## PR\_TPLDLATENCY [*tid*] min avg max avg1sec min1sec max1sec

Explanation        Obtains statistics concerning the latency experienced by the packets with a particular test payload id received on a port. The values are adjusted by the port-level P\_LATENCYOFFSET value.

A special value of -1 is returned if latency numbers are not applicable.

Latency is only meaningful when the clocks of the transmitter and receiver are synchronized. This requires the two ports to be on the same test module, and it requires knowledge of the global test environment to ensure that packets are in fact routed between these ports.

Parameters        *tid*: integer, the identifier of the test payload  
*min*: long integer, nanoseconds, minimum latency for test payload stream  
*avg*: long integer, nanoseconds, average latency for test payload stream  
*max*: long integer, nanoseconds, maximum latency for test payload stream  
*avg1sec*: long integer, nanoseconds, average latency over last 1-second period  
*min1sec\**: long integer, nanoseconds, minimum latency during last 1-second period  
*max1sec\**: long integer, nanoseconds, maximum latency during last 1-second period

Summary            get only, test payload id, value types: L,L,L,L

Example, get:      0/0 PR\_TPLDLATENCY [17] 2400 2900 3700 2800

\*Note, the last two values were added in Release 57.0.

## **PR\_TPLDJITTER [tid] min avg max avg1sec min1sec max1sec**

**Explanation**      Obtains statistics concerning the jitter experienced by the packets with a particular test payload id received on a port. The values are the difference in packet-to-packet latency, and the minimum will usually be zero.

A special value of -1 is returned if jitter numbers are not applicable. They are only available for TID values 0..31.

**Parameters**      *tid*: integer, the identifier of the test payload  
*min*: long integer, nanoseconds, minimum jitter for test payload stream  
*avg*: long integer, nanoseconds, average jitter for test payload stream  
*max*: long integer, nanoseconds, maximum jitter for test payload stream  
*avg1sec*: long integer, nanoseconds, average jitter over last 1-second period  
*min1sec\**: long integer, nanoseconds, minimum jitter during last 1-second period  
*max1sec\**: long integer, nanoseconds, maximum jitter during last 1-second period

**Summary**          get only, test payload id, value types: L,L,L,L

**Example, get:**    0/0 PR\_TPLDJITTER [17] 0 1234 2900 1345

\*Note, the last two values were added in Release 57.0.

## **PR\_FILTER [fid] bps pps bytes packets**

**Explanation**      Obtains statistics concerning the packets satisfying the condition of a particular filter for a port.

**Parameters**      *fid*: integer, the sub-index of the filter definition.  
*bps*: long integer, number of bits received in the last second.  
*pps*: long integer, number of packets received in the last second.  
*bytes*: long integer, number of bytes received since statistics were cleared.  
*packets*: long integer, number of packets received since statistics were cleared.

**Summary**          get only, filter index, value types: L,L,L,L

Example, get: 0/0 PR\_FILTER [3] 80000000 150000 123456789876 1234567898

### PR\_PFCSTATS *packets priocount-array*

**Explanation** Obtains statistics about received PFC packets on a port.

**Parameters** *packets*: long integer. The total number of PFC packets received since statistics were cleared.  
*quanta-array*: Array of long integers, one for each priority level (0 – 7). The valid PFC quanta received on the port for that priority level since statistics were cleared.

**Summary** get only, filter index, value types: L,L,L,L

Example, get: 0/0 PR\_PFCSTATS 10 0 0 0 0 0 0 0

### PR\_ALL ?

**Explanation** Multi-parameter query, obtaining all the receive statistics for a port.

**Summary** get only.

Example, get: 0/0 PR\_TOTAL 8000000000 15000000 12345678987654 123456789876 0/0  
 PR\_NOTPLD 800000 1000 1234567 12345 0/0 PR\_EXTRA 0 123 0 0 0 0 0/0  
 PR\_TPLDS 17 77 0/0 PR\_TPLDTRAFFIC [17] 80000000 150000 123456789876  
 1234567898 0/0 PR\_TPLDERRORS [17] 0 1 0 0 0/0 PR\_TPLDLATENCY [17] 2400 2900  
 3700 0/0 PR\_TPLDTRAFFIC [77] 80000000 150000 123456789876 1234567898 . .  
 0/0 PR\_FILTER [3] 80000000 150000 123456789876 1234567898

### PR\_ALLERRORS ?

**Explanation** Multi-parameter query, obtaining all the test payload id error statistics for a port.

**Summary** get only.

Example, get: 0/0 PR\_TPLDS 17 77 0/0 PR\_TPLDERRORS [17] 0 1 0 0 0/0 PR\_TPLDERRORS [77] 2 3 0 7

## PR\_CALIBRATE

Explanation Calibrate the latency calculation for packets received on a port. The lowest detected latency value (across all TIDs) will be set as the new base.

Summary set only.

Example, set: 0/1 PR\_CALIBRATE

## PR\_CLEAR

Explanation Clear all the receive statistics for a port. The byte and packet counts will restart at zero.

Summary set only.

Example, set: 0/0 PR\_CLEAR

## PR\_PFCSTATS ?

Explanation Query the RX PFC counter and PFC quanta for each CoS

Summary get only, value type: L\*

Example, set or get: 0/1 PR\_PFCSTATS 0 0 0 0 0 0 0 0

## PT\_EXTRA arptxreq arptxrsp pingtxreq pingtxrsp fcs seq mis pld tpld train igmp

Explanation Obtains additional statistics for packets transmitted on a port.

Parameters      arptxreq: long integer, number of ARP requests transmitted  
 arptxrsp: long integer, number of ARP responses transmitted  
 pingtxreq: long integer, number of PING requests transmitted  
 pingtxrsp: long integer, number of PING responses transmitted  
 fcs: long integer, number of FCS errors injected  
 seq: long integer, number of sequence mismatch errors injected  
 mis: long integer, number of packet misordering errors injected  
 pld: long integer, number of payload errors injected  
 tpld: long integer, number of payload integrity errors injected  
 train: long integer, number of MAC learning (training) packets transmitted  
 igmp: long integer, number of IGMP JOIN packets transmitted

Summary          get only, value types: L\*

Example, get:    0/0 PT\_EXTRA 1 0 2 3 0 0 0 1 0 4 1

### PT\_STREAM [sid] bps pps bytes packets

Explanation      Obtains statistics concerning the packets of a specific stream transmitted on a port.

Parameters        sid: integer, the sub-index value of the stream definition.  
 bps: long integer, number of bits transmitted in the last second.  
 pps: long integer, number of packets transmitted in the last second. bytes: long integer, number of bytes transmitted since statistics were cleared.  
 packets: long integer, number of packets transmitted since statistics were cleared.

Summary          get only, stream index, value types: L,L,L,L

Example, get:    0/0 PT\_STREAM [5] 800000000 1500000 1234567898765 12345678987

### PT\_ALL ?

Explanation      Multi-parameter query, obtaining all the transmit statistics for a port.

Summary          get only.

Example, get:    ● 0/0 PT\_TOTAL 8000000000 15000000 12345678987654 123456789876

- ```

0/0 PT_NOTPLD 800000 1000 1234567 12345 0/0 PT_STREAM [0]
800000000 1500000 1234567898765 12345678987 0/0 PT_STREAM [1]
700000000 1300000 1134567898765 11345678987 0/0 PT_STREAM [5]
600000000 1100000 1034567898765 10345678987

```

## PT\_CLEAR

|               |                                                                                                |
|---------------|------------------------------------------------------------------------------------------------|
| Explanation   | Clear all the transmit statistics for a port. The byte and packet counts will restart at zero. |
| Summary       | set only.                                                                                      |
| Example, set: | 0/0 PT_CLEAR                                                                                   |

## PR\_TOTAL bps pps bytes packets

|               |                                                                                                                                                                                                                                                                                                                                         |
|---------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Explanation   | Obtains statistics concerning all the packets received on a port.                                                                                                                                                                                                                                                                       |
| Parameters    | <i>bps</i> : long integer, number of bits received in the last second.<br><i>pps</i> : long integer, number of packets received in the last second.<br><i>bytes</i> : long integer, number of bytes received since statistics were cleared.<br><i>packets</i> : long integer, number of packets received since statistics were cleared. |
| Summary       | get only, value types: L,L,L,L                                                                                                                                                                                                                                                                                                          |
| Example, get: | 0/0 PR_TOTAL 8000000000 15000000 12345678987654 123456789876                                                                                                                                                                                                                                                                            |

## PR\_NOTPLD bps pps bytes packets

|             |                                                                                                                                                                                                                                                                                                                                         |
|-------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Explanation | Obtains statistics concerning the packets without a test payload received on a port.                                                                                                                                                                                                                                                    |
| Parameters  | <i>bps</i> : long integer, number of bits received in the last second.<br><i>pps</i> : long integer, number of packets received in the last second.<br><i>bytes</i> : long integer, number of bytes received since statistics were cleared.<br><i>packets</i> : long integer, number of packets received since statistics were cleared. |

Summary            get only, value types: L,L,L,L

Example, get:     0/0 PR\_NOTPLD 800000 1000 1234567 12345

### PR\_EXTRA miscstats...

Explanation       Obtains statistics concerning special packets received on a port since receive statistics were cleared.

Parameters        fcserrors: long integer, number of packets with frame checksum errors.  
 pauseframes: long integer, number of Ethernet pause frames.  
 arprequests: long integer, number of ARP request packets received.  
 arpreplies: long integer, number of ARP reply packets received.  
 pingrequests: long integer, number of PING request packets received.  
 pingreplies: long integer, number of PING reply packets received.  
 gapcount: long integer, number of gap monitor gaps encountered.  
 gapduration: long integer, combined duration of gap monitor gaps encountered, microseconds.

Summary            get only, value types: L\*

Example, get:     0/0 PR\_EXTRA 0 1230000

### PR\_TPLDS tid tid ...

Explanation       Obtain the set of test payload ids observed among the received packets since receive statistics were cleared. Traffic statistics for these test payload streams will have non-zero byte and packet count. tid: integer, identifier of test payload with non-zero packet count.

Summary            get only, value types: I\*

Example, get:     0/0 PR\_TPLDS 17 77



## PR\_TPLDTRAFFIC [tid] bps pps byt pac

|               |                                                                                                                                                                                                                                                                                                                                                                                                |
|---------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Explanation   | Obtains traffic statistics concerning the packets with a particular test payload id received on a port.                                                                                                                                                                                                                                                                                        |
| Parameters    | <i>tid</i> : integer, the identifier of the test payload.<br><i>bps</i> : long integer, number of bits received in the last second.<br><i>pps</i> : long integer, number of packets received in the last second.<br><i>byt</i> : long integer, number of bytes received since statistics were cleared.<br><i>pac</i> : long integer, number of packets received since statistics were cleared. |
| Summary       | get only, test payload id, value types: L,L,L,L                                                                                                                                                                                                                                                                                                                                                |
| Example, get: | 0/0 PR_TPLDTRAFFIC [17] 80000000 150000 123456789876 1234567898                                                                                                                                                                                                                                                                                                                                |

## PR\_TPLDERRORS [tid] dummy seq mis pld

|             |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
|-------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Explanation | <p>Obtains statistics concerning errors in the packets with a particular test payload id received on a port.</p> <p>The error information is derived from analysing the various fields contained in the embedded test payloads of the received packets, independent of which chassis and port may have originated the packets.</p> <p>Note that packet-lost statistics involve both a transmitting port and a receiving port, and in particular knowing which port originated the packets with a particular test payload identifier. This information requires knowledge of the global test environment, and is not supported at the port-level.</p> |
| Parameters  | <p><b>Index Values</b></p> <p><i>tid</i>: integer, the identifier of the test payload</p> <p><b>Data Values</b></p> <p><i>dummy</i>: long integer, not used</p> <p><i>seq</i>: long integer, number of non-incrementing-sequence-number events.</p> <p><i>mis</i>: long integer, number of swapped-sequence-number disorder events.</p> <p><i>pld</i>: long integer, number of packets with non-incrementing payload content.</p>                                                                                                                                                                                                                    |
| Summary     | get only, test payload id, value types: L,L,L,L                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |

Example, get: 0/0 PR\_TPLDERRORS [17] 0 1 0 0

## **PR\_TPLDLATENCY [tid] min avg max avg1sec min1sec max1sec**

**Explanation** Obtains statistics concerning the latency experienced by the packets with a particular test payload id received on a port. The values are adjusted by the port-level P\_LATENCYOFFSET value.

A special value of -1 is returned if latency numbers are not applicable.

Latency is only meaningful when the clocks of the transmitter and receiver are synchronized. This requires the two ports to be on the same test module, and it requires knowledge of the global test environment to ensure that packets are in fact routed between these ports.

**Parameters**

- tid*: integer, the identifier of the test payload
- min*: long integer, nanoseconds, minimum latency for test payload stream
- avg*: long integer, nanoseconds, average latency for test payload stream
- max*: long integer, nanoseconds, maximum latency for test payload stream
- avg1sec*: long integer, nanoseconds, average latency over last 1-second period
- min1sec\**: long integer, nanoseconds, minimum latency during last 1-second period
- max1sec\**: long integer, nanoseconds, maximum latency during last 1-second period

**Summary** get only, test payload id, value types: L,L,L,L

Example, get: 0/0 PR\_TPLDLATENCY [17] 2400 2900 3700 2800

\*Note, the last two values were added in Release 57.0.

## **PR\_TPLDJITTER [tid] min avg max avg1sec min1sec max1sec**

**Explanation** Obtains statistics concerning the jitter experienced by the packets with a particular test payload id received on a port. The values are the difference in packet-to-packet latency, and the minimum will usually be zero.

A special value of -1 is returned if jitter numbers are not applicable. They are only available for TID values 0..31.

Parameters *tid*: integer, the identifier of the test payload  
*min*: long integer, nanoseconds, minimum jitter for test payload stream  
*avg*: long integer, nanoseconds, average jitter for test payload stream  
*max*: long integer, nanoseconds, maximum jitter for test payload stream  
*avg1sec*: long integer, nanoseconds, average jitter over last 1-second period  
*min1sec\**: long integer, nanoseconds, minimum jitter during last 1-second period  
*max1sec\**: long integer, nanoseconds, maximum jitter during last 1-second period

Summary get only, test payload id, value types: L,L,L,L

Example, get: 0/0 PR\_TPLDJITTER [17] 0 1234 2900 1345

\*Note, the last two values were added in Release 57.0.

### **PR\_FILTER [*fid*] *bps pps bytes packets***

Explanation Obtains statistics concerning the packets satisfying the condition of a particular filter for a port.

Parameters *fid*: integer, the sub-index of the filter definition.  
*bps*: long integer, number of bits received in the last second.  
*pps*: long integer, number of packets received in the last second.  
*bytes*: long integer, number of bytes received since statistics were cleared.  
*packets*: long integer, number of packets received since statistics were cleared.

Summary get only, filter index, value types: L,L,L,L

Example, get: 0/0 PR\_FILTER [3] 80000000 150000 123456789876 1234567898

### **PR\_PFCSTATS *packets priocount-array***

Explanation Obtains statistics about received PFC packets on a port.

Parameters      *packets*: long integer. The total number of PFC packets received since statistics were cleared.  
                     *quanta-array*: Array of long integers, one for each priority level (0 – 7). The valid PFC quanta received on the port for that priority level since statistics were cleared.

Summary            get only, filter index, value types: L,L,L,L

Example, get:      0/0 PR\_PFCSTATS 10 0 0 0 0 0 0 0

### PR\_ALL ?

Explanation        Multi-parameter query, obtaining all the receive statistics for a port.

Summary            get only.

Example, get:      0/0 PR\_TOTAL 8000000000 15000000 12345678987654 123456789876 0/0  
                     PR\_NOTPLD 800000 1000 1234567 12345 0/0 PR\_EXTRA 0 123 0 0 0 0 0/0  
                     PR\_TPLDS 17 77 0/0 PR\_TPLDTRAFFIC [17] 80000000 150000 123456789876  
                     1234567898 0/0 PR\_TPLDERRORS [17] 0 1 0 0 0/0 PR\_TPLDLATENCY [17] 2400 2900  
                     3700 0/0 PR\_TPLDTRAFFIC [77] 80000000 150000 123456789876 1234567898 . .  
                     0/0 PR\_FILTER [3] 80000000 150000 123456789876 1234567898

### PR\_ALLERRORS ?

Explanation        Multi-parameter query, obtaining all the test payload id error statistics for a port.

Summary            get only.

Example, get:      0/0 PR\_TPLDS 17 77 0/0 PR\_TPLDERRORS [17] 0 1 0 0 0/0 PR\_TPLDERRORS [77] 2 3  
                     0 7

### PR\_CALIBRATE

Explanation        Calibrate the latency calculation for packets received on a port. The lowest detected latency value (across all TIDs) will be set as the new base.

Summary            set only.

Example, set: 0/1 PR\_CALIBRATE

### PR\_CLEAR

Explanation Clear all the receive statistics for a port. The byte and packet counts will restart at zero.

Summary set only.

Example, set: 0/0 PR\_CLEAR

### PR\_PFCSTATS ?

Explanation Query the RX PFC counter and PFC quanta for each CoS

Summary get only, value type: L\*

Example, set or  
get: 0/1 PR\_PFCSTATS 0 0 0 0 0 0 0 0

## Dataset (Histogram) Scripting Parameters

The dataset (aka histogram) parameters correspond to the Histogram panel of the XenaManager, and deal with configuration of data collection and retrieval of samples from a port.

The dataset parameter names all have the form **PD\_<xxx>** and require both a module index and a port index, as well as a sub-index identifying a particular dataset.

A dataset has a number of ‘buckets’ and counts the packets transmitted or received on a port, possibly limited to those with a particular test payload id. The packet length, inter-frame gap preceding it, or its latency is measured, and the bucket whose range contains this value is incremented.

While a dataset is actively collecting samples its parameters cannot be changed.

### PD\_CREATE [did]

|               |                                                                                |
|---------------|--------------------------------------------------------------------------------|
| Explanation   | Creates a dataset definition with the specified sub-index value.               |
| Parameters    | <i>did</i> : integer, the sub-index value of the dataset definition to create. |
| Summary       | set only, dataset index.                                                       |
| Example, set: | 0/1 PD_CREATE [0]                                                              |

### PD\_ENABLE [did] onoff

|             |                                                                                                                                                              |
|-------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Explanation | Whether a dataset is currently active on a port.                                                                                                             |
|             | When turned on, all the bucket counts are cleared to zero. Subsequently each packet matching the dataset source criteria is counted into one of the buckets. |

While a dataset is enabled its parameters cannot be changed. *did*: integer, the sub-index value of the dataset definition.

Parameters *onoff*: coded integer, whether the dataset is enabled: OFF ON

Summary set and get, dataset index, value types: B

Example, set or get: 0/1 PD\_ENABLE [0] ON

## PD\_SOURCE [*did*] type which id

Explanation The source criteria specifying what is counted, and for which packets, by a dataset of a port.

Parameters *did*: integer, the sub-index value of the dataset definition.

*type*: coded integer, specifying what is counted and for which packets:

- TXIFG ( inter-frame gap of transmitted packets, measured in bytes)
- TXLEN ( length of transmitted packets, measured in bytes)
- RXIFG ( inter-frame gap of received packets, measured in bytes)
- RXLEN ( length of received packets, measured in bytes)
- RXLAT ( latency of received packets, measured in nanoseconds)

*which*: coded integer, specifying a further detail on which packets to count: ALL ( all packets specified by the type) TPLD ( only those packets with a particular test payload) FILTER ( only those packets satisfying a particular filter)

*id*: integer, test payload id or filter id for wanted packets.

Summary set and get, dataset index, value types: I,I,I

Example, set or get: 0/1 PD\_SOURCE [0] RXLEN TPLD 17

## PD\_RANGE [did] start step count

|               |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
|---------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Explanation   | <p>The bucket ranges used for classifying the packets counted by a dataset of a port. The packets are either counted by length, measured in bytes, by inter-frame gap to the preceding packet, also measured in bytes, or by latency in transmission measured in nanoseconds.</p> <p>There are a fixed number of buckets, each middle bucket covering a fixed-size range of values which is a power of two. The first and last buckets count all the packets that don't fit within the ranges of the middle buckets. The buckets are placed at a certain offset by specifying the first value that should be counted by the first middle bucket.</p> |
| Parameters    | <p><i>did</i>: integer, the sub-index value of the dataset definition.<br/> <i>start</i>: integer, first value going into the second bucket.<br/> <i>step</i>: the span of each middle bucket:</p> <ul style="list-style-type: none"> <li>• 1,2,4,8,16,32,64,128,256,512 (bytes, non-latency datasets)</li> <li>• 16,32,64,128,...,1048576, 2097152 (nanoseconds, latency datasets)</li> </ul> <p><i>count</i>: integer, the total number of buckets</p>                                                                                                                                                                                             |
| Summary       | set and get, dataset index, value types: I,I,I                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| Example, get: | 0/1 PD_RANGE [0] 100 8 256                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |

## PD\_SAMPLES [did] value value ...

|             |                                                                                                                                                                                        |
|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Explanation | <p>The current set of counts collected by a dataset for a port. There is one value for each bucket, but any trailing zeros are left out. The list is empty if all counts are zero.</p> |
| Parameters  | <p><i>did</i>: integer, the sub-index value of the dataset definition.<br/> <i>value</i>: long integer, the number of packets counted for a bucket.</p>                                |
| Summary     | get only, dataset index, value types: L*                                                                                                                                               |



Example, get: 0/1 PD\_SAMPLES[0]342567809534 756767654 3124532463 687

### PD\_CONFIG [did] ?

Explanation Multi-parameter query, obtaining all the parameters for a specific dataset.

Parameters *did*: integer, the sub-index value of the dataset definition.

Summary get only, dataset index.

Example, get:

- 0/1 PD\_ENABLE [0] ON
- 0/1 PD\_SOURCE [0] RXLEN 17
- 0/1 PD\_RANGE [0]100 8 256

### PD\_FULLCONFIG ?

Explanation Multi-parameter query, obtaining all parameters for all datasets defined on a port

Summary get only.

Example, get:

- 0/1 PD\_INDICES 0 1
- 0/1 PD\_ENABLE [0] ON
- 0/1 PD\_SOURCE [0] RXLEN TPLD 17
- 0/1 PD\_RANGE [0] 100 8 256
- .
- .
- 0/1 PD\_RANGE [1] 0 4 256

**PD\_ALL ?**

Explanation      Multi-parameter query, obtaining all the samples for all datasets defined for a port.

Summary          get only.

Example, get:

- 0/1 PD\_SAMPLES [0] 342567809534 756767654 3124532463 687
- 0/1 PD\_SAMPLES [1] 2567809534 6767654 24532463 7 9 13

## High Speed Port Scripting Parameters

The high speed port parameters provide configuration and status for the CAUI physical coding sub-layer used by 40G, 50G, 100G, 200G and 400G ports.

The data is broken down into a number of lower-speed lanes. For 40G there are 4 lanes of 10 Gbps each. For 100G there are 20 lanes of 5 Gbps each. Within each lane the data is broken down into 66-bit code-words.

During transport the lanes may be swapped and skewed with respect to each other. To deal with this each lane contains marker words with a virtual lane index. The parameters are indexed with a physical lane index which corresponds to a fixed numbering of the underlying fibers or wavelengths.

The lanes can also be put into PRBS mode where they transmit a bit pattern used for diagnosing fiber-level problems, and the receiving side can lock to these patterns.

Errors can be injected both at the CAUI level and at the bit level.

The high speed port parameter names all have the form PP\_xxx and require a module index and a port index, and most also require a physical lane index.

### PP\_TXLANECONFIG [*pid*] *virtlane skew*

|                      |                                                                                                                                                               |
|----------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Explanation          | The virtual lane index and artificial skew for data transmitted on a specified physical lane.                                                                 |
| Parameters           | <i>pid</i> : integer, the lane sub-index<br><i>virtlane</i> : the logical lane number.<br><i>skew</i> : integer, the inserted skew on the lane, in bit units. |
| Summary              | set and get, lane index, value types: I,I                                                                                                                     |
| Example, set or get: | 0/1 PP_TXLANECONFIG [19] 17 0                                                                                                                                 |

## PP\_TXLANEINJECT [*pid*] *type*

|               |                                                                                                                                                                                                                                                                                                                              |
|---------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Explanation   | Inject a particular kind of CAUI error into a specific physical lane.                                                                                                                                                                                                                                                        |
| Parameters    | <i>type</i> : coded byte, specifying what kind of error to inject: <ul style="list-style-type: none"> <li>• HEADERERROR (error in the 2-bit header of a code-word)</li> <li>• ALIGNERROR (error in the special alignment code-word)</li> <li>• BIP8ERROR (error in the BIP8 checksum of the alignment code-word).</li> </ul> |
| Summary       | set only, lane index, value type: B                                                                                                                                                                                                                                                                                          |
| Example, set: | 0/1 PP_TXLANEINJECT [19] ALIGNERROR                                                                                                                                                                                                                                                                                          |

## PP\_PRBSTYPE *type polynomial invert statsmode*

|             |                                                                                                                                                                                                                                                                                                                                                                |
|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Explanation | Defines the PRBS type used when the interface is in PRBS mode                                                                                                                                                                                                                                                                                                  |
| Parameters  | <i>type</i> : coded byte, specifying where the PRBS is inserted:<br>CAUI_VIRTUAL (0) (currently not supported)<br>PHY_LINE (1)<br>PHY_HOST (2) (currently not supported)<br>TCVR (3) (currently not supported)                                                                                                                                                 |
|             | <i>polynomial</i> : coded byte, specifying which PRBS that is used:<br>PRBS7 (0)<br>PRBS9 (1)<br>PRBS10 (8) (currently not supported)<br>PRBS11 (2)<br>PRBS13 (10) (currently not supported)<br>PRBS15 (3)<br>PRBS20 (9) (currently not supported)<br>PRBS23 (4)<br>PRBS31 (5)<br>PRBS49 (7) (currently not supported)<br>PRBS58 (6) (currently not supported) |

*invert*: coded byte, specifying if the PRBS is inverted.

NON\_INVERTED (0)

INVERTED (1)

*statsmode*: coded byte, specifying PRBS statistics mode – accumulated or for last second.

ACCUMULATIVE (0)

LASTSECOND (1)

Summary set and get, value types: B,B,B,B

Example, set or get: 0/0 PP\_PRBSTYPE PHY\_LINE PRBS31 NON\_INVERTED ACCUMULATIVE

**PP\_TXPRBSCONFIG [pid] dummy onoff errors**

Explanation The PRBS configuration for a particular lane. When PRBS is enabled for any lane then the overall link is compromised and drops out of sync.

Parameters *pid*: integer, the lane sub-index.  
*dummy*: integer, not used.  
*onoff*: coded integer, whether this lane is transmitting PRBS data – PRBSOFF PRBS ON  
*errors*: coded integer, whether bit-level errors are injected into this lane – ERRORSOFF ERRORSON

Summary set and get, lane index, value types: I,B,B

Example, set or get: 0/1 PP\_TXPRBSCONFIG [19] 0 ON OFF

**PP\_TXERRORRATE rate**

|                      |                                                                                                                           |
|----------------------|---------------------------------------------------------------------------------------------------------------------------|
| Explanation          | The rate of continuous bit-level error injection. Errors are injected evenly across the lanes where injection is enabled. |
| Parameters           | <i>rate</i> : long integer, the number of bits between each error. 0, no error injection.                                 |
| Summary              | set and get, value type: L                                                                                                |
| Example, set or get: | 0/1 PP_TXERRORRATE 1000000000                                                                                             |

### PP\_TXINJECTONE

|               |                                                                                   |
|---------------|-----------------------------------------------------------------------------------|
| Explanation   | Inject a single bit-level error into one of the lanes where injection is enabled. |
| Summary       | set only.                                                                         |
| Example, set: | 0/1 PP_TXINJECTONE                                                                |

### PP\_RXLANELOCK [*pid*] *headerlock alignlock*

|             |                                                                                                                                                                                                                                                        |
|-------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Explanation | Whether the receiver has achieved header lock and alignment lock on the data received on a specified physical lane.                                                                                                                                    |
| Parameters  | <i>pid</i> : integer, the lane sub-index.<br><br><i>headerlock</i> : coded byte, whether this lane has achieved header lock.<br>HEADEROFF<br>HEADERON<br><br><i>alignlock</i> : coded byte, whether this lane has achieved alignment lock.<br>ALIGNOFF |

**ALIGNON**

Summary get only, lane index, value types: B,B

Example, get: 0/1 PP\_RXLANELOCK [19] HEADERON ALIGNON

**PP\_RXLANESTATUS [pid] virtlane skew**

Explanation The virtual lane index and actual skew for data received on a specified physical lane. This is only meaningful when the lane is in header lock and alignment lock.

Parameters *pid*: integer, the lane sub-index. *virtlane*: integer, the logical lane number. *skew*: integer, the measured skew on the lane, in bit units.

Summary get only, lane index, value types: I,I

Example, get: 0/1 PP\_RXLANESTATUS [19] 17 66

**PP\_RXLANEERRORS [pid] header align bip8**

Explanation Statistics about errors detected at the physical coding sub-layer on the data received on a specified physical lane.

Parameters *pid*: integer, the lane sub-index.  
*header*: long integer, the number of header errors.  
*align* long integer, the number of alignment errors.  
*bip8*: long integer, the number of bip8 errors.

Summary get only, lane index, value types: L,L,L

Example, get: 0/1 PP\_RXLANEERRORS [19] 0 0 5

**PP\_RXPRBSSTATUS [pid] bytes errors lock**

- Explanation      Statistics about PRBS pattern detection on the data received on a specified physical lane.
  
- Parameters      *pid*: integer, the lane sub-index. *bytes*: long integer, the number of bytes received while in PRBS lock.  
*errors*: long integer, the number of errors detected while in PRBS lock.  
*lock*: coded byte, whether this lane is in PRBS lock.  
PRBSOFF  
PRBSON
  
- Summary          get only, lane index, value types: L,L,B
  
- Example, get:    0/1 PP\_RXPRBSSTATUS [19] 1000000000 3 ON

**PP\_RXLASERPOWER nanowatts...**

- Explanation      Reading of the optical power level of the received signal. There is one value for each laser/wavelength, and the number of these depends on the kind of CFP transceiver used. The list is empty if the CFP transceiver does not support optical power read-out.
  
- Parameters      *nanowatts*: integer, received signal level, in nanowatts. 0, when no signal.
  
- Summary          get only, value types: I\*
  
- Example, get:    0/1 PP\_RXLASERPOWER 1000123 1123000 999000 1000987

**PP\_RXCLEAR**



Explanation Clear all the 40/100G receive statistics for a port.

Summary set only.

Example, set: 0/1 PP\_RXCLEAR

### PP\_CONFIG ?

Explanation Multi-parameter query, obtaining all the 40/100G parameters for a port.

Summary get only.

Example, get: 0/1 PP\_TXLANECONFIG [0] 1 0 0/1 PP\_TXPRBSCONFIG [0] 0 ON OFF 0/1  
PP\_TXLANECONFIG [1] 0 0 . . 0/1 PP\_TXERRORRATE 1000000000

### PP\_ALL ?

Explanation Multi-parameter query, obtaining all the 40/100G statistics for a port.

Summary get only.

Example, get: 0/1 PP\_RXLANELOCK [0] HEADERON ALIGNON 0/1 PP\_RXLANESTATUS [0]  
17 66 0/1 PP\_RXLANEERRORS [0] 0 0 5 0/1 PP\_RXPRBSSTATUS [0]  
1000000000 1 ON . . 0/1 PP\_RXPRBSSTATUS [19] 1000000000 3 ON

### PP\_ALLERRORS ?

Explanation Multi-parameter query, obtaining all the 40/100G PRBS error statistics for a port.

Summary      get only.

Example, get:

|     |                 |      |            |   |    |
|-----|-----------------|------|------------|---|----|
| 0/1 | PP_RXPRBSSTATUS | [0]  | 1000000000 | 1 | ON |
| 0/1 | PP_RXPRBSSTATUS | [1]  | 1000000000 | 6 | ON |
| .   |                 |      |            |   |    |
| .   |                 |      |            |   |    |
| 0/1 | PP_RXPRBSSTATUS | [19] | 1000000000 | 3 | ON |

### **PP\_EYEMEASURE [serdes] status dummy**

Explanation      Exclusive to CFP4 and QSFP28 interfaces on M1CFP4QSFP28CXP. Start/stop a new BER eye-measure on a 25G serdes. Use “get” to see the status of the data gathering process.

Parameters      *serdes*: integer, the serdes sub-index (0..3).  
*status*: byte, STOP (0), START (1), GATHERING (2).  
*dummy*: byte, reserved for future expansion.

Summary          set/get, serdes index, value types: B, B\*

Example, get:    0/1 PP\_EYEMEASURE [1] GATHERING 0

*Note: Added in Release 57.3*

### **PP\_EYERESOLUTION [serdes] xres yres**

- Explanation** Exclusive to CFP4 and QSFP28 interfaces on M1CFP4QSFP28CXP. Set or get the resolution used for the next BER eye-measurement.
- Parameters** *serdes*: integer, the serdes sub-index (0..3).  
*xres*: integer, number of columns, must be between 9 and 65 and be in the form  $2^{n+1}$   
*yres*: integer, number of columns, must be between 7 and 255 and be in the form  $2^{n-1}$
- Summary** set/get, serdes index, value types: I, I
- Example, get:** 0/1 PP\_EYERESOLUTION [1] 65 63

*Note: Added in Release 57.3*

### PP\_EYEINFO [*serdes*] *value0*, *value1*.... *valueN*

- Explanation** Exclusive to CFP4 and QSFP28 interfaces on M1CFP4QSFP28CXP. Read out BER eye-measurement information such as the vertical and horizontal bathtub information. on a 25G serdes. This must be called after "PP\_EYEMEASURE" has run to return valid results. Use "get" to see the status of the data gathering process.
- Parameters** *serdes*: integer, the serdes sub-index (0..3).  
*value 0..N*: integers, see table of returned values below

List of returned values:

| # | Name         | Value and unit (if any) | Type       | Group                  |
|---|--------------|-------------------------|------------|------------------------|
| 0 | Width_mUI    | 0..1000 (mUI)           | Int        | Horizont. Bathtubcurve |
| 1 | Height_mV    | 0..1000 (mV)            | Int        | Vertical Bathtubcurve  |
| 2 | HSlope left  | (Q/UI) *100             | signed int | Horizont. Bathtubcurve |
| 3 | HSlope right | (Q/UI) *100             | Signed int | Horizont. Bathtubcurve |

|    |                      |              |            |                        |
|----|----------------------|--------------|------------|------------------------|
| 4  | Y-intercept left     | (Q) * 100    | Signed int | Horizont. Bathtubcurve |
| 5  | Y-intercept right    | (Q) * 100    | Signed int | Horizont. Bathtubcurve |
| 6  | R-squared fit left   | Int * 100    | int        | Horizont. Bathtubcurve |
| 7  | R-squared fit right  | Int * 100    | int        | Horizont. Bathtubcurve |
| 8  | Est Rjrms left       | (mUI) * 1000 | Int        | Horizont. Bathtubcurve |
| 9  | Est Rjrms right      | (mUI) * 1000 | Int        | Horizont. Bathtubcurve |
| 10 | Est DJpp             | (mUI) * 1000 | Int        | Horizont. Bathtubcurve |
| 11 | VSlope bottom        | (mV/Q) *100  | signed int | Vertical Bathtubcurve  |
| 12 | VSlope top           | (mV/Q) *100  | Signed int | Vertical Bathtubcurve  |
| 13 | X-intercept bottom   | (Q) *100     | Signed int | Vertical Bathtubcurve  |
| 14 | X-intercept top      | (Q) *100     | Signed int | Vertical Bathtubcurve  |
| 15 | R-squared fit bottom | Int * 100    | int        | Vertical Bathtubcurve  |
| 16 | R-squared fit top    | Int * 100    | int        | Vertical Bathtubcurve  |
| 17 | Est Rjrms bottom     | (mV) * 1000  | Int        | Vertical Bathtubcurve  |
| 18 | Est Rjrms top        | (mV) * 1000  | Int        | Vertical Bathtubcurve  |

Summary      get, serdes index, value types: I\*

Example, get: 0/1 PP\_EYEINFO [0] 500 332 1969 -1843 951 691 87 98 50792 54253  
142271 2296 -2270 1040 988 100 100 22964 22700

*Note: Added in Release 57.3*

### **PP\_EYEREAD [serdes,column] xres yres valid\_cols values\***

**Explanation** Exclusive to CFP4 and QSFP28 interfaces on M1CFP4QSFP28CXP. Read a single column of a measured BER eye on a 25G serdes. Every readout also returns the resolution (x,y) and the number of valid columns (used to facilitate reading out the eye while it is being measured). Note that the columns of the eye-data will be measured in the order: xres-1, xres-2, xres-3.....0. The values show the number of bit errors measured out of a total of 1M bits at each of the individual sampling points (x=timeaxis, y = 0/1 threshold).

**Parameters** *serdes*: integer, the serdes sub-index (0..3).  
*column*: integer, the column sub-index (0..255)  
*xres*: integer, reserved for future expansion.

**Summary** set/get, serdes index, value types: B, B\*

Example, get: 0/1 PP\_EYEREAD [1,4] 9 7 9 501254 456321 65 0 187 18704 450387

*Note: Added in Release 57.3*

### **PP\_PHYTXEQ [serdes] preemph attn postemph**

**Explanation** Exclusive to CFP4 and QSFP28 interfaces on M1CFP4QSFP28CXP. Control and monitor the equalizer settings of the on-board PHY in the transmission direction (towards the transceiver cage).

**Parameters** *serdes*: integer, the serdes sub-index (0..3).  
*preemph*: integer, preemphasis, (-7..15). Default = 0 = neutral  
*attn*: integer, attenuation (0..31). Default = 0 = full power  
*postemph*: integer, postemphasis (-31..31). Default = 0 = neutral

The absolute values of the three equalizer parameters (pre, attn and post) must be  $\leq 32$ . So `{-7 10 15}` is OK, but `{-8 10 15}` is invalid and will be rejected by the server

Summary set/get, serdes index, value types: B, B\*

Example, get: `0/1 PP_PHYTXEQ [1] -1 10 12`

*Note: Added in Release 57.3*

### **PP\_PHYRETUNE [serdes] dummy**

Explanation Exclusive to CFP4 and QSFP28 interfaces on M1CFP4QSFP28CXP. Trigger a new retuning of the receive equalizer on the PHY for one of the 25G serdes. Useful if e.g. a direct attached copper cable or loop transceiver does not go into sync after insertion. Note that the retuning will cause disruption of the traffic on all serdes.

Parameters *serdes*: integer, the serdes sub-index (0..3).  
*dummy*: byte, reserved for future improvements

*Note: In R.57.3, PHYRETUNE will retune ALL serdes, not just the one selected.*

Summary set, serdes index, value types: B

Example, set: `0/1 PP_PHYRETUNE [1] 1`

*Note: Added in Release 57.3*

### **PP\_PHYAUTOTUNE [serdes] onoff**

Explanation Exclusive to CFP4 and QSFP28 interfaces on M1CFP4QSFP28CXP. Enable or disable the automatic receive PHY retuning (see PP\_PHYRETUNE), which is performed on the 25G interfaces as soon as a signal is detected by the transceiver. Useful if a bad signal causes the PHY to continuously

retune or if for some other reason it is preferable to use manual retuning (PP\_PHYRETUNE).

Parameters     *serdes*: integer, the serdes sub-index (0..3).  
                  *onoff*: byte, enable (1) or disable (0) automatic receive PHY retuning.  
                  Default is enabled (1)

*Note: In R.57.3, PHYAUTOTUNE affects ALL serdes, not just the one selected.*

Summary        set/get, serdes index, value types: B

Example, set:   0/1 PP\_PHYAUTOTUNE [0] 1

*Note: Added in Release 57.3*